

# LSS Cloud Quick Start Guide

#### Welcome

Welcome to LifeSaver Software®, Inc. the industry standard for Point of Sale and Design Software for the Professional Picture Framing and Art Gallery industry. Developed with the feedback of Certified Picture Framers and art professionals worldwide, LifeSaver Software helps solve the many issues encountered by professionals that are currently using price lists, calculators and drawing designs by hand. LifeSaver is founded for and based upon improving the quality of life for our customers.

LifeSaver Software for picture framing is one of the oldest and most respected software suppliers in our industry. LifeSaver was founded in 1994 by a team of certified picture framers and a leader in the software engineering field. The team of picture framers and engineers is one that assures you, the retail framer, that we will continue to offer the easiest, most comprehensive, state-of-the-art, most customizable program ever offered to picture framers.

You'll find LifeSaver Software to be an extremely capable design and production tool offering unparalleled support and ease of use. LifeSaver Software prides itself on being the only industry related software specifically designed from the picture framer's point of view, thus being the easiest, most intuitive software available on the market.

We, the staff at LifeSaver Software, Inc., would like to thank you for your purchase and want you to know that we consider it a partnership between our business and yours. Please feel free to contact us at any time with your comments and suggestions.

You can reach us at www.lifesaversoft.com or call us toll free at 1-800-381-0600. We are available Monday through Friday 9:00 am - 5:00 pm EST/EDT. We are also on call for emergency situations on Saturday from 10:00 am - 5:00 pm. You can also e-mail support 24/7. E-mails will be returned within 24 hours.

# **Introducing LifeSaver Cloud**

A breakthrough for the picture framing industry – allowing a frame shop to operate from anywhere from any smart device.

LifeSaver is again showing their commitment to your business by providing new state-of-the-art tools for you to use in your business. We want to help your business grow!

Run the newest version of our award-winning software from anywhere on most portable devices and tablets. The choice is yours!

LifeSaver Cloud can be run from your desktop but can also allow you the freedom to roam the store with your tablet or smartphone and the flexibility to design right in your client's home.

You can run on as many devices as you need while all sharing the same pricing and inventory database. With LifeSaver Cloud you have the ability to check on your store when you are away as well as adjust pricing for your big sale from the comfort of your home.

Give LifeSaver Cloud a test drive and see why it can pay to not be tied down by cables anymore!

#### **LifeSaver Contact Info**

LifeSaver Support: 1-800-381-0600 Ext: 2

LifeSaver Support E-mail: support@lifesaversoft.com

Website: http://www.lifesaversoftware.com/

Facebook: https://www.facebook.com/LifeSaverSoft

Twitter: https://twitter.com/LifeSaverSoft

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# **System Requirements**

- Tablets & Smartphones: IOS, Windows or Android operating system with at least 16G of memory.
- Device Examples: iPad, Microsoft Surface Pro, Samsung Galaxy Tab & Amazon Fire.
- Optional equipment for Tablets/Smart Phones: All are available from various vendors on the web.
  - o Wireless/Bluetooth Printer
  - Wireless/Bluetooth Bar Code Scanner Gun
  - Wireless/Bluetooth Receipt Printer
  - o Tablet Stand
- **Desktop Mac Computer or PC:** PC with Microsoft® Windows® 7 or Newer Operating System.
- Optional equipment for Mac and PC: All are available from various vendors on the web.
  - Laser Printer
  - o Bar Code Scanner Gun
  - o Receipt Printer
  - Cash Drawer
  - Touch Screen Monitor.
- Internet Access: Full Time Internet access via Wired, Wi-Fi, or Cellular connection.

**Note:** A warning displays if your internet connection drops.

Internet Browsers: Safari & Chrome

# **Getting Started**

The following instructions and images were based and captured using Google Chrome Browser on a PC. Different devices and browsers can vary some in appearance and processes.

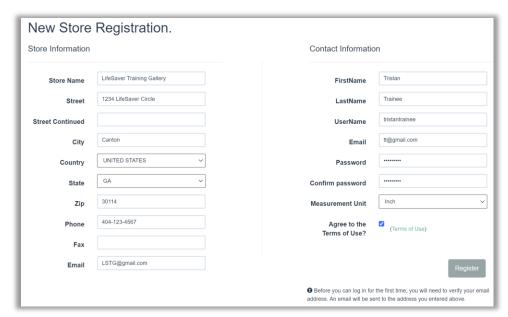
# **Register To Demo Or Purchase LifeSaver Cloud**

- 1. Go to the following web address to register as a new store: www.lsscloud.com
- 2. Touch/Click *Create Account*.



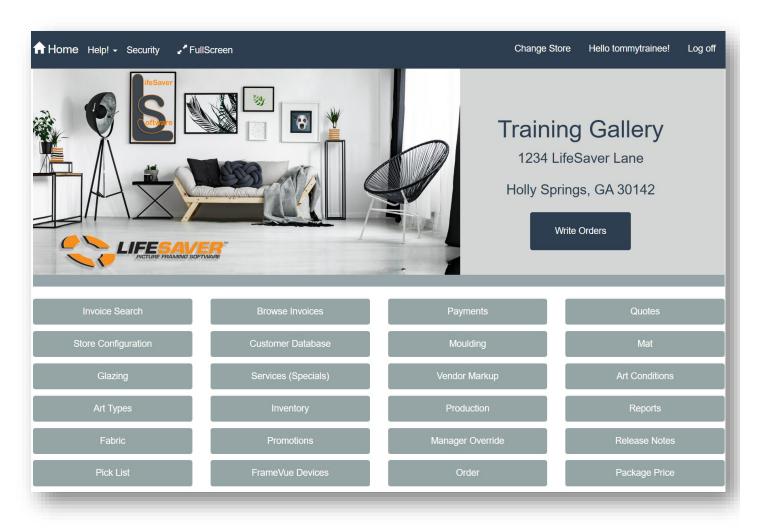
LifeSaver Cloud Log In - Register Screen

3. Complete the New Store Registration fields. Touch/Click on the *Register* button when finished. *Note:* You will need the Username and Password you create to log in to the program.



**New Store Registration Screen** 

4. The LifeSaver Cloud Home Menu Screen will display.



LifeSaver Cloud Home Menu

## **Registered Users**

- 1. To access the LifeSaver Cloud Program after you register *Type Username* and *Password* that you created in the Registration screen. Touch/Click on the *Log In* button.
- 2. Login Screen Options
  - a. *Forgot Username:* Type your account's email address in the field provided Touch/Click *Email Link* button.
  - b. *Forgot Password:* Type your username in the field provided Touch/Click *Email Link* button.



LifeSaver Cloud Login Screen

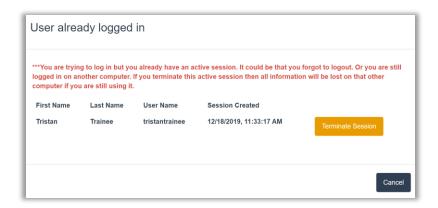
# **Log Off**

1. Touch/Click *Log Off* located top right corner on the Home screen.



# **User Already Logged In**

If you did not log out of your previous session and you login in again, you will receive the following pop-up window.



- 1. Touch/Click the *Terminate Session* button.
- 2. You will return to the Home screen. Type *Password*. Touch/Click *Log In* button.

## **Exceeded Current Sessions for Number of Licenses**

1. When you receive the following pop-up message window after login. There are too many current sessions for the number of licenses purchased. If you choose to terminate a session it will knock that user out of the system. If you terminate a user's session you must login again. It is always good practice to log off when your work is complete. Touch/Click **Terminate Session** on the desired user line item.



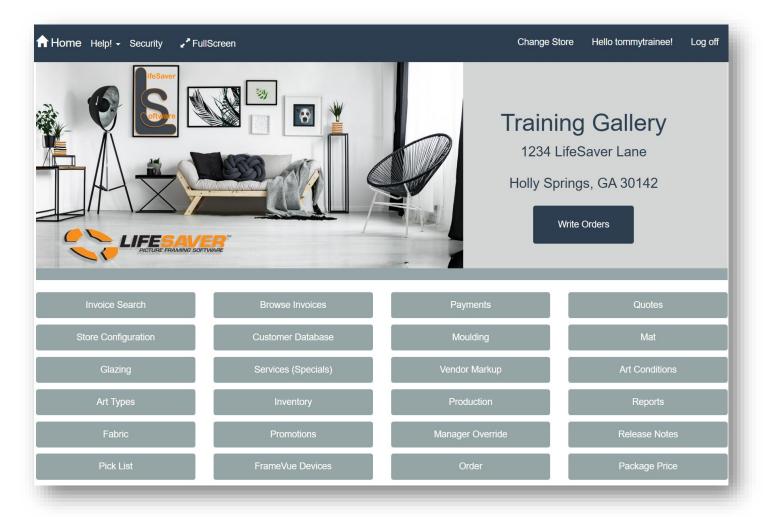
2. Type *Username* and *Password*. Touch/Click *Login*.



3. When the User that you terminated logs in, they will receive the following pop-up message window. Your last session was terminated by First/Last Name at Date/Time. They will Touch/Click **OK**.



# **LifeSaver Cloud Home Screen Menu Option Descriptions**



Home/Main Menu

- a. Home: Touch/Click to take you back to the Home Menu screen. This option is available in all screens.
- b. Help!: User Guides and LifeSaver Website. Will open in a separate tab on your device.
- c. <u>Security:</u> Register store users/employees and select the menu options they are allowed to perform. Can also delete user/employee, change their permissions/roles and change passwords.
- d. Change Store: For frame shops that have multiple stores.
- e. Full Screen Mode: This is useful when using a tablet. On a desktop computer the EXC will exit full screen.
- f. Current User Greeting: Hello Username!
- g. Log Off: Sign out of the LSS Cloud Menu and return to the Log In screen. Use this option also to change users.
- h. Your Store Name: Includes Street Address, City, State and Zip code.
- i. <u>Write Orders:</u> Sell store product inventory, write custom design workorders, write/resume quotes and take payments.
- j. <u>Invoice Search:</u> Search, view, process payment, edit or refund a previous invoice/workorder.
- k. Browse Invoice: Will list your latest invoices. Select the last 10, 30 or 50 invoices to view or edit.
- I. Payments: Process payments, refunds, edits and voids. Print, email &text Invoices. Upload mat cut files to CMC.
- m. Quote: Complete, print, resume or delete a quote.
- n. Store Configuration: Setup your store's program, business and financial details.
- o. <u>Customer Database:</u> Create, View, Edit or Delete Customer Profile Details. Can also view customer's invoice/workorder history.
- p. <u>Moulding</u>: Add a moulding vendor. Search a moulding item code to display the mounding's details, such as description, vendor, size, type, cost, markup and retail price. Display selected vendor's moulding product list. Designate in-store stock moulding.
- q. <u>Mat:</u> Add a mat vendor. Search a mat item code to display the mat's details, such as description, vendor, size, type, cost, markup and retail price. Display selected vendor's mat product list. Designate in-store stock mats.
- r. **Glazing:** Search, Create or Markup glazing. Edit, Add or View the following glazing details: name, substrate, costing method, description, category, sku, height, width, cost, markup and retail price.

- s. <u>Services Specials:</u> Create or edit labor and material types. Set the following parameters for each special: Name, Description, Special Type, Standard or Oversize, Height, Width, Labor Cost, Labor Costing Method, Material Cost, Material Cost Markup, Material Cost Method.
- t. **Vendor Markup**: Add mat and moulding vendors to your program. Mat and Moulding markup charts.
- u. <u>Art Conditions:</u> List of categories to note in the workorder the type of physical condition the art is in when you receive it to frame. Ex: Cracks, Flaking, Crease, Good etc. Create new and deactivate options available.
- v. <u>Art Types:</u> List of categories to note the type of art you are framing in the workorder. Ex: Pastel, Watercolor, Pen and Ink, etc. Create new and deactivate options available.
- w. Inventory: Create, Search, View or Edit your store's Art and Gallery inventory.
- x. **Production and or Production New:** Manage production workshop by updating the status of a workorder/invoice.
- y. <u>Reports:</u> Contains the following store reports Payments, Orders, Work Orders, Paid in Full, Ticket Sales, Customer, Production, Material Usage, Invoices and Closing.
- z. <u>Fabric:</u> Add a fabric vendor. Search a fabric item code to display the details, such as description, vendor, size, type, cost, markup and retail price. Display selected vendor's fabric product list. Designate in-store stock fabric.
- aa. Promotions: Create, Edit and Delete a promotional discount.
- bb. Manager Override: Create Manager Override Reasons.
- cc. Release Notes: Update details that include New Features and Bug Fixes.
- dd. <u>Pick List:</u> The list will contain the mouldings, mats, mounting materials and glazing needed to complete workorders. Also use this list to check your current stock inventory before placing your orders. The picklist is also accessible under the Reports Closing button. It differs somewhat, use the version that works best for you.
- ee. <u>FrameVue Devices:</u> Link your customer's FrameVue App to your store so they can send their photos from their device to your LSS Cloud program for custom framing using visualization.
- ff. <u>Order</u>: Manage your production workshop by updating the status of a workorder or component. This order screen is similar to the current production screen but has a grid-based layout. It allows you to update the status on individual components, add notes to the workorder, update customer call status and print the workorder.
- gg. <u>Package Pricing:</u> Create pricing packages that include a selection of mouldings, mats, glazing and services for one price point.

## **Configure Store**

After you've installed LifeSaver, it is recommended that you begin by configuring some essential information before running the program. In this section, we'll review how to setup your business details and financial properties, so you can start using the Most Comprehensive Online Picture Framing Software in the Industry.

• Touch/Click on the **Store Configuration** button on the LifeSaver Home Screen.

### **Workshop Tab**

Set your workshop's production schedule by selecting only the weekdays and start/end times that are available to complete workorders and the number of units it can produce each day. These settings will determine your workorder due dates. The workshop schedule can be edited at any time when changes occur.

- 1. Touch/Click the field to the left of the weekday to *select which days your shop will be available or unavailable* to complete a workorder. A check mark in the field represents that the day is available in the workshop and a blank box represents the day is unavailable in the workshop.
- 2. Set the open and close times for each day the shop will be in production.
  - Touch/Click the first field next to the specific weekday to designate the opening hour time.
     Touch/Click on the appropriate up/down arrow till you arrive at the correct hour. Repeat the process for the next field to set minutes.
  - Touch/Click the **AM/PM** field arrow. Touch/Click the **appropriate period**.
  - Repeat the above process to select the closing hour, minutes and time period.

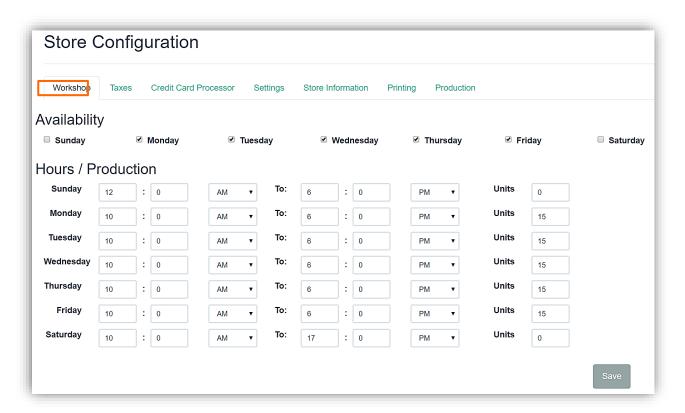
Note: Closed days will be represented by zero hour and zero minutes.

- 3. Set the number of workorders your shop will be able to complete on each day of the week.
  - Touch/Click on the *Units* field. Touch/Click on the up/down arrow to *select the number of units*.
  - Closed days will be represented by zero units.

Note: The default lead time will be set in the Settings tab.

4. Repeat steps 1 – 3 to set hours, minutes, time period and units for each day.

5. Touch/Click on the Save button.



**Store Configuration - Workshop Tab** 

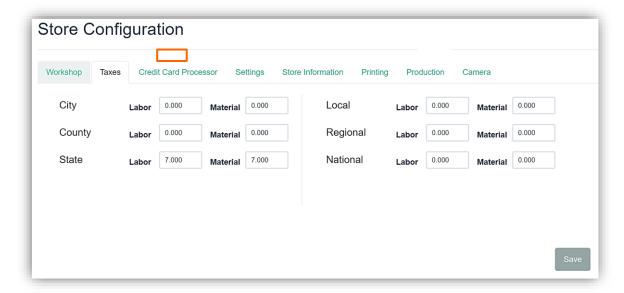
#### **Taxes Tab**

Set your Labor/Material tax rates for the following categories when applicable: combined, city, county, state, local, regional and national.

- 1. Touch/Click on the *Taxes* tab.
- For each line item that applies. Touch/Click the Labor field. Touch/Click the up/down arrows to select desired number.
- 3. Touch/Click the *Material* field. Touch/Click the up/down arrows to *select desired number*.
- 4. Touch/Click *Save* when all appropriate line items have been completed.

**Note:** Tax line items that do not apply should be represented by a zero in the Labor and Material fields.

5. Touch/Click on the Save button.

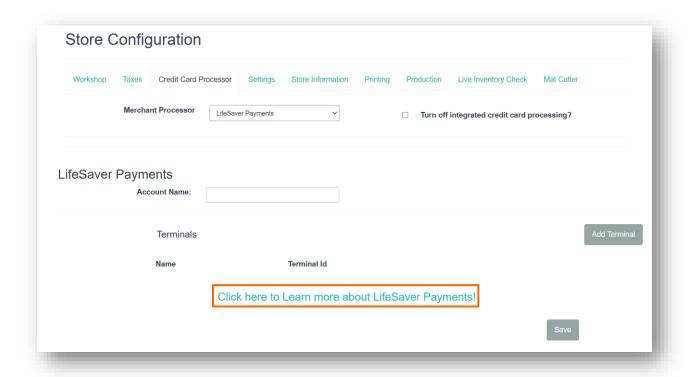


**Store Configuration - Taxes Tab** 

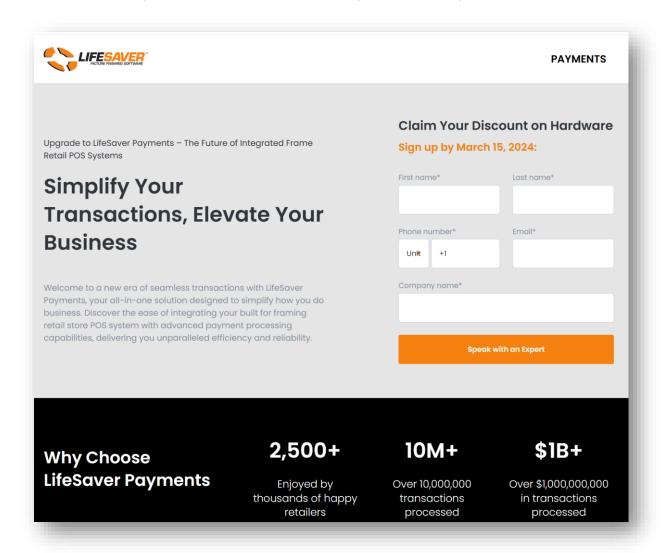
## **Credit Card Processor Tab**

Make your LifeSaver Cloud program easier with integrated credit card processing. We offer LifeSaver Payments.

1. To get signed up and get started on LifeSaver Payments. "Click here to learn more about LifeSaver Payments! "at the bottom of the window.



2. If interested complete the form and touch/click the Speak with and Expert button.



- 3. A Hardware Specialist will contact you and walk you through setting up your new P5 credit card terminal and completing the information in the Configure Credit Card Processing window.
- 4. If you choose not to use LifeSaver payments touch/click "Turn off integrated credit card processing?". Touch/Click the Save button.

Turn off integrated credit card processing?

## **Settings Tab**

Select/Enter store settings that you would like to apply to your program. Can be edited at any time.

- 1. Touch/Click on the **Settings** Tab.
- 2. **Unit of Measurement:** Select Inch (Imperial) or Millimeter (Metric).
- 3. **Default Work Order Lead Time**: Enter the **number of workshop lead days** into the field. **Example:** If you would like your due date 2 weeks out, enter 14.
- 4. Default Moulding UOM: Select the default moulding unit of measure (Join-Chop-Length) for <u>all</u> moulding vendors in your database. Leave selection on None if you would like to setup the default UOM by moulding vendor.
- 5. Lock Moulding UOM?: Select to lock the default moulding unit of measure on the workorder screen.
- 6. **Use default fitting charge?** Select if you would like to add an automatic fitting charge on workorders. Set cost/markup under the Fitting button in the Services (Specials) menu.
- 7. Prompt to Check Fillet Width?: Add reminder for the user to ensure that the fillet width is correct.
- 8. Show Glazing on Layer: Select to display Glazing on Layer as a moulding option in the workorder.
- 9. **Show Cost on Workorder Screen:** Show component cost and retail.
- 10. Use LJ Moulding Footage Formula: Select if you carry/sell Larson Juhl moulding.
- 11. Currency Type: Select currency type in the drop-down list.
- 12. **Default Mat Costing Method:** Select the default mat costing method (Sq. Inch Sq. Meter UI Sheet Cut Sheet Quarter Sheet) for <u>all</u> mat vendors in your database. Leave selection on None if you would like to setup the default costing method by mat vendor.
- 13. **Moulding Waste Per Order:** Enter in the number of inches wasted per corner. The program will multiply the number entered times 4 corners and add the total inches to the amount of moulding footage needed for the workorder. (Optional)
- 14. Mat Top, Bottom, Left & Right Reveal: The default is 3 inches. To edit Touch/Click each field and type desired reveal.

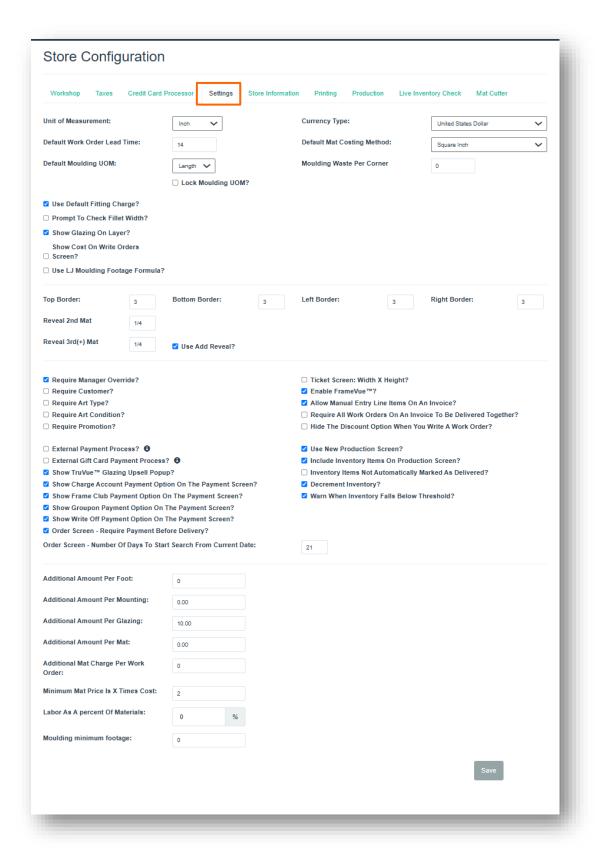
15. Reveals for the 2<sup>nd</sup> and 3<sup>rd</sup> mat are defaulted to ¼ inch. To edit Touch/Click each field and type desired reveal.

#### 16. Use *Add Reveal*:

- Default: When selected, you are entering only the top mat width in the Top Bottom Left and Right mats fields. Then as you enter additional mats the reveal for those mats will increase the finished size in addition to the top mat width which is already included.
- When Add Reveal is not selected you are entering the combined mat width for all mats in the Top,
  Bottom, Left and Right mat width blanks. Then when you enter additional mats the reveal is already
  included in the total mat width; therefore, it subtracts it from that width to display on the
  Workorder print out.
- 17. **Require Manager Override:** Select to require management approval (Login/Password) on all manager overrides on workorders.
- 18. **Require Customer?:** Require that a customer is identified on every workorder/invoice. Touch/Click box to Select/De-Select.
- 19. Require Art Type: Select to require that the art type is selected on all work orders.
- 20. Require Art Condition: Select to require that the art condition is selected on all work orders.
- 21. **Require Promotion:** Require that a promotion type be selected on all workorders. A reminder message will display if you try to add the workorder to the invoice without selecting a promotion type.
- 22. **External Payment Process**: If you use a separate point of sale to process customer payments, you can select to bypass the payment prompt and accept payment screen.
- 23. External Gift Card Payment Process: Selecting will allow you to process gift card payments through and external process.
- 24. **Show TruVue Glazing Upsell Pop-Up?** Will ask user if they would like to upgrade to the next level up of TruVue glazing and the cost.
- 25. Show charge account payment option on the payment screen?: Select if you offer in-house charge accounts.
- 26. Show Frame Club payment option on the payment screen? (Company Specific)
- 27. **Show Groupon Payment option on the payment screen?** Select if you would like to accept Groupons.

- 28. **Show write-off payment option on the payment screen?:** Select if you would like the option to write-off an invoice with a balance due. The invoice will no longer show in receivables and the invoice deposit will then become the total sale amount.
- 29. Order Screen. Require payment before delivery? Workorders must be paid in full before they are delivered.
- 30. Order Screen: Number of days to search date from current date.
- 31. *Ticket Screen: Width X Height?*: The workorder image size default is Height X Width. To *Reverse to Width X Height* on the workorder screen: Touch/Click *Box*.
- 32. *Enable FrameVue?* De-select if you do not what to use the FrameVue option.
- 33. **Allow manual entry items on an invoice?:** Select if you do not want the option to add manual entry items to the invoice.
- 34. **Require all workorders on the invoice to be delivered all at once?:** Select if you want to require that all workorders on one invoice must be delivered at the same time.
- 35. *Hide the Discount Option When You Write a Workorder:* Select if you would like no access to the Discount Menu on the workorder.
- 36. Use New Production Screen?: Select to implement New Production menu.
- 37. *Include inventory items on production screen?*: In addition to workorders select this option to display inventory items sold to the customer.
- 38. Inventory items automatically marked as delivered? Select if you would like all sold inventory items to show as delivered.
- *39. Decrement Inventory:* Reduce the on-hand inventory quantity when an item is sold. Only applies to inventory items.
- 40. **Warn When Inventory Falls Below Threshold:** Receive a low inventory alert in the invoice window when an added item's quantity has fallen below the set threshold.
- 41. Additional Amount Per Foot: Type a \$ amount into the field to be added to the moulding cost per foot. Some framers use this method as an alternative to adding a markup to the moulding cost. Do not enter \$ sign into the field.

- 42. **Additional Amount Per Mounting.** Type in field additional dollar amount to be added to the mounting price in a workorder.
- 43. Additional amount per glazing: Add additional dollar amount to be added to the glazing price in a workorder.
- 44. Additional Amount Per Mat. Type in field additional dollar amount to be added to the mat price in a workorder.
- 45. Additional Mat Charge Per Work Order: Insert dollar amount to be added to all the mats in a workorder.
- 46. **Minimum mat price is X times cost:** When calculating retail ensure that the price is at least **a number of times** the cost of the whole board.
- 47. Labor as Percent of Materials: Type percentage number to calculate the fitting fee by percentage of materials in the work order. The default of "0" will calculate the fitting fee by "times markup" in the workorder that is currently set under the Fitting tab in the Services (Specials) menu.
- 48. Moulding Minimum Footage: Enter the number of minimum feet sold on a workorder.
- 49. Click the Save button.



**Configure - Settings Tab** 

#### **Store Information Tab**

Edit store address, email or phone number that was initially entered during the registration process or add to fields that are currenlty missing data. Add/Delete Logo

#### **Store Info**

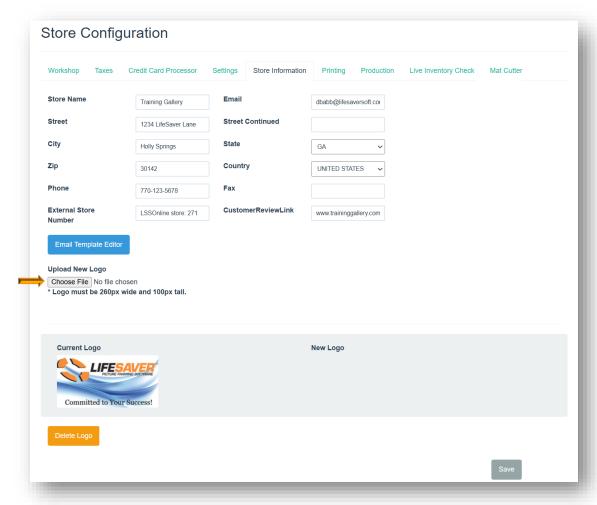
- 1. Touch/Click the *Field* that needs to be changed.
  - a. Edit: Highlight/Backspace current data. Type new data into the field.
  - b. Add: Type new data.
  - c. Customer Review Link: Type Web Address for Marketing Tools.

**Note:** External Store Number is not available in the Registration process. Touch/Click field to add your store number if applicable.

2. Touch/Click the Save button

# **Upload Logo**

- 1. Touch/Click Choose File.
- 2. Go to the File where your logo is located. Example: Picture, Photo Library, Camera Roll.
- 3. Touch/Click *Logo image*. Touch/Click *Open*.



**Store Configuration – Store Information** 

4. Touch/Click *Save* if you approve of the logo image. If not, touch/click *Delete*.

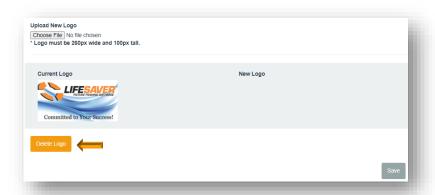


5. Touch/Click the Save button.



## **Delete Logo**

**1.** Touch/Click the *Delete Logo* button.

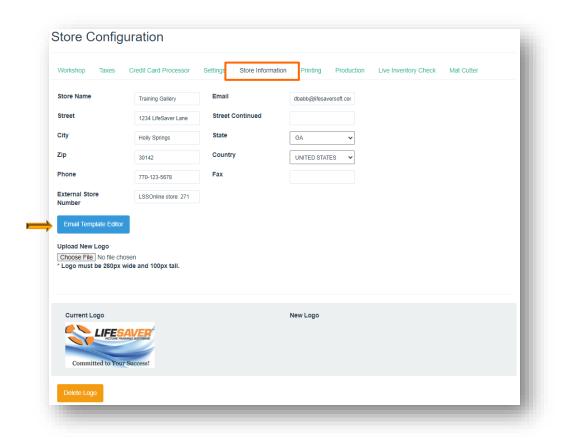


1. Touch/Click the Save button.

# **Email Template Editor**

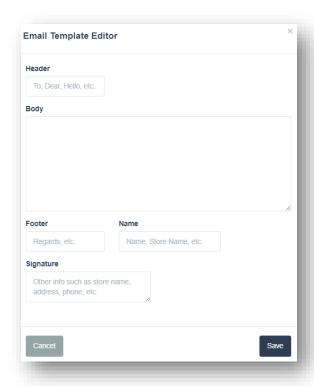
You can edit the current generic customer email template that has the invoice attached.

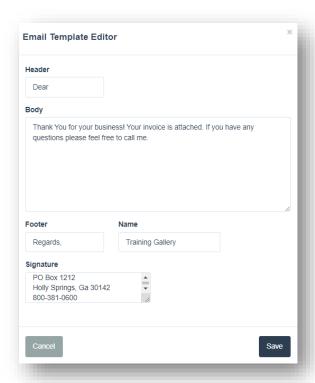
1. Touch/Click the *Email Template Editor* under the Store Info tab.



Store Info Tab – Email Template Editor

- 2. Touch/Click into to the *Header* field. Type the salutation you prefer to use. *Example: To, Dear Hello etc.*
- 3. Touch/Click in the **Body** field. Type your message. **Example: Thank You for your business. Your invoice is attached.**
- 4. Touch/Click into the Footer field. Type your Complementary Closing. Example Regards, Sincerely, etc.
- 5. Touch/Click into the *Name* field. Type *Name or Store Name*.
- 6. Touch/Click into the Signature field. Type Store Name, Address, Phone, Website Address etc.
- 7. Touch/Click the Save button.





# **Printing Tab**

Designate number of workorder, invoice and receipt copies to be printed. Create disclaimers to display on your workorder, invoice and credit card receipt. Add Require signature. Configure print settings.

1. Touch/Click Workorder, Invoice, Receipt Copy or Art Copy field. Type desired Number of copies.

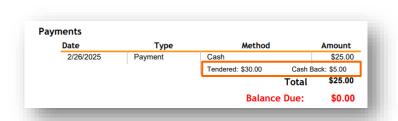
# **Disclaimers**

- 1. Touch/Click in the Workorder, Invoice or Receipt *Disclaimer field(s)* and *Type* your disclaimer *Message*.
- 2. Touch Click the *Require Signature* box if the disclaimer needs a customer signature line.
- 3. Touch/Click Save button.

#### **Print Settings**

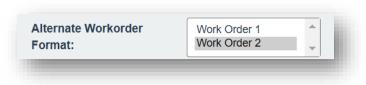
- e. **Add Art Copy to Workorder?** Select if you would like the Art copy to print on the workorder. Attach the art copy to the customer's artwork for identification purposes.
- f. Approximate Date on workorder? Will add the word "Estimated" in front of "Due Date" on the invoice.
- g. **Do not show details on quote?:** Select if you only want the Quote to display subtotal, tax and total on the Quote form.

- h. **Do not show totals on workorder?:** Select if you do not want the workorder total cost to display on the workorder form.
- i. *Print external store number on invoice.* Select if you would like the store number you have recorded under the Store Info tab to print on the invoice.
- j. **Print FV Image on Invoice and workorder.** De-Select if you would like the FrameVue image to not print on the invoice and workorder.
- k. **Print Invoice and Workorder in Black and White?** The default setting is Color ink. Select if you would like to only print in Black and white ink.
- I. Do not show cost on pick list?: Select if you do not want the costs to display on the pick list.
- m. Show workorder number in bold on printed workorder?: Select to bold workorder number on the workorder form.
- n. Show work cash back on printed invoice?: Show amount received and amount in change on the invoice.



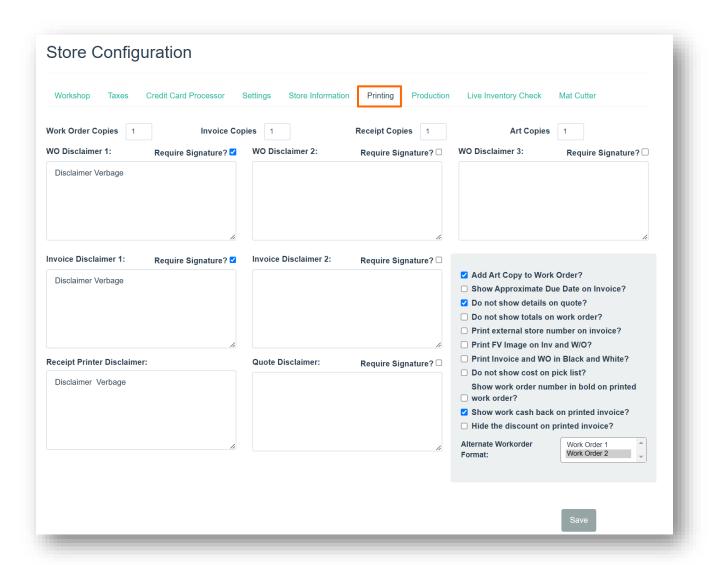
Invoice – Amount Tendered - Cash Back

- o. Hide the discounted amount on the invoice?: Select if you do not want the discount to display on the invoice.
- p. Alternate workorder format: Select Workorder 1 or 2 in the drop down. Hover your mouse over the workorder 1 or 2 to display workorder image on the screen.



Select Workorder Format 1 or2

q. Touch/Click Save.

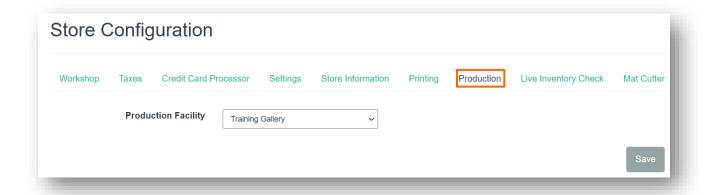


**Store Configuration - Printing Tab** 

# **Production**

Designate a store's production facility location. (Multi-Store)

- 1. Select *Location Name* in the drop-down list.
- 2. Touch/Click Save.



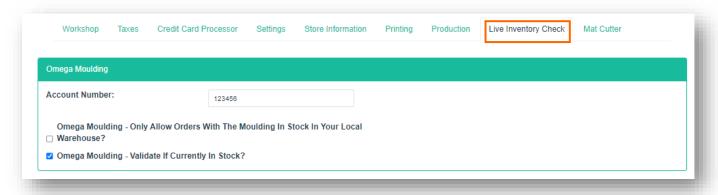
Store Configuration - Production Tab

# **Live Inventory Check**

Verify warehouse moulding availabitlity in real time. Includes the following moulding companies: Omega, Larson Juhl & Roma.

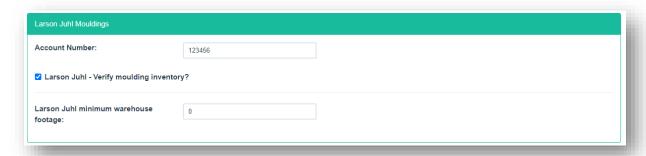
## Omega -Activate Live Inventory Check

- 1. Touch/Click Store Configuration.
- 2. Touch/Click the *Live Inventory Check* tab.
- 3. Type your *Account Number* into the field provided.
- 4. **Select** the box "Omega Moulding Only allow orders with the moulding in stock in your local warehouse." Select this option if you do not want to search other warehouse locations.
- 5. **Select** the box "Omega Moulding Validate if currently in stock." Select this option if you want to search other warehouse locations.
- 6. Select Save



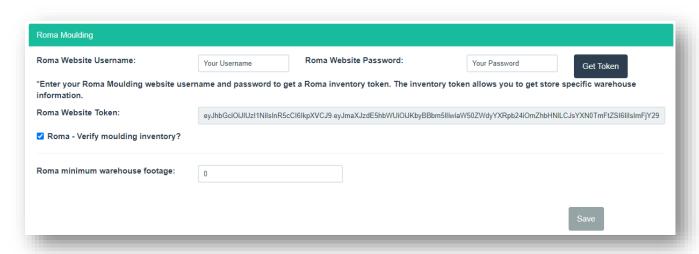
## **Larson Juhl** – Activate Live Inventory Check

- 1. Type your Account number in the field provided.
- 2. Select Larson Juhl Verify moulding inventory.
- 3. Larson Juhl Minimum Warehouse Footage: The minimum footage is the point at which you want to get the warnings. *Tip: Type in 5000.*
- 4. Touch/Click Save



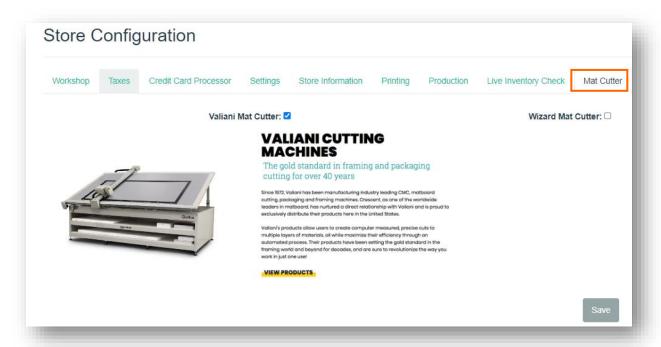
# **Roma** – Activate Live Inventory Check

- 1. Roma Website Username: Type your *Username* in the field provided.
- 2. Roma Website Password: Type you Password in the field provided.
- 3. Touch/Click the *Get Token* button. Token will auto fill in the Roma Website Token field.
- 4. Select *Roma Verify moulding inventory*.
- 5. Roma Minimum Warehouse Footage: The minimum footage is the point at which you want to get the warnings. *Tip: Type in 5000*
- 6. Touch/Click Save.



## **Mat Cutter**

- 1. Touch/Click Store Configuration.
- 2. Touch/Click the *Mat Cutter* located in your shop.
- Touch/Click Save.

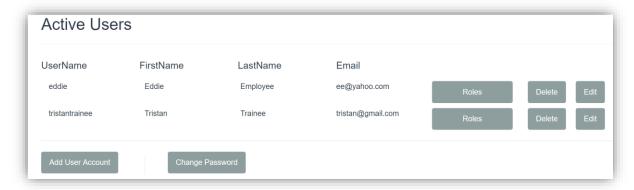


# **Security - Store Admin Function**

Register, Edit or Delete store users/employees. Designate the menu options they are allowed to perform.

1. Touch/Click on Security located in the blue bar top left.

**Note:** The screen will display the current users in the store.



## **Add User Account**

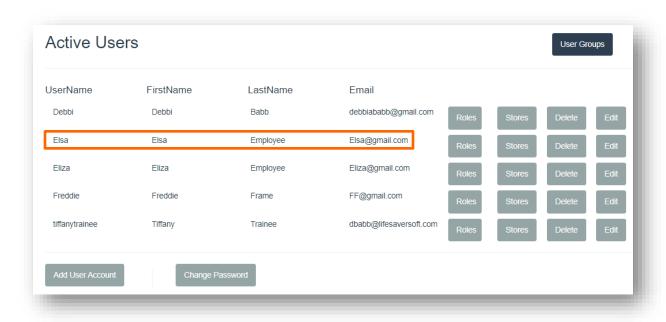
- 1. Touch/Click Add User Account button.
- 2. Touch/Click Fields to complete: Name, Last Name, Username. Email, Password, Re-Confirm Password.



**Add User** 

3. Touch/Click the *Register* button.

**Note:** This will take you back to the Security Active Users screen. The User just added should appear in the list.



**Security - Active Users** 

## **Set Role Permissions**

# **Individual**

- 1. To *select role assignments* Touch/Click the *Roles* button.
- 2. To restrict a user's permissions. Touch/Click on the field box to the left of the roles to de-select.

Note: Roles can be edited at any time.

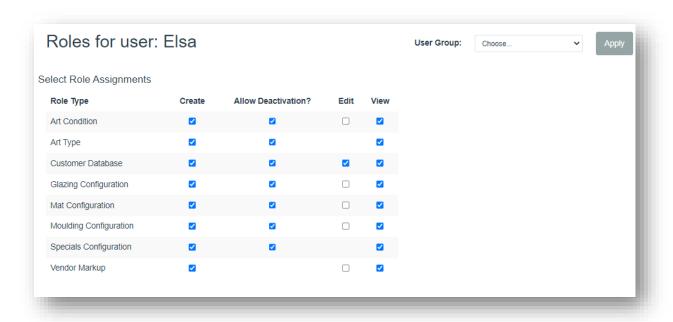
- 3. Ensure that you de-select *Store Admin* role if you do not want the user to have access to the security menu.
- StoreAdmin

  The store administrator. This role has all rights to the system and users. This is the only role that has access to the change security options

## **Store Admin Security Role**

4. Touch/Click the Save button. Log Out and Log Back In to have role changes to take effect.

Note: The below four images will display on one screen. Scroll to view.



Store Management Roles						
Role Type	Selection	Description				
Change Stores		This role has the right to change stores				
Inventory Management		This role has the ability to manage inventory				
Manager Override		This role has the right to perform manager override functions				
Manager Override Reason Codes		This role has the rights to edit Manager Override Reason Codes				
Store Configuration		This role has the rights to edit Store Configuration				
Status Manager		This role has the right to create statuses				
Status Types		This role has the right to edit production / order statuses				
Fabric		This role has the right to edit fabric configuration details				
Giftcards		This role has the ability to edit gift card configuration details				
Package Price		This role has the ability to edit package price configuration details				
Printing Services		This role has the right to edit print services configuration details				
Promotions		This role has the rights to edit Promotions				
Void Invoice		This role has the right to void invoices				
Store Reporting		The role has the right to view general store level reports				

Admin and Security						
Role Type	Selection	Description				
Store Admin		The store administrator. This role has all rights to the system and users. This is the only role that has access to the change security options				
Customer Type Admin		This role has the right to create new customer types				
Customer Export Report		This role allow you to run the customer export report				
Database Maintenance		This role has the rights to do Database Maintenance				
Enterprise Reports		This role has the ability to view enterprise reports				

Enterprise Report Access					
Role Type	Selection	Description			
Assembly Times		The role has the right to view enterprise level assembly time reports			
Cancelled Orders		The role has the right to view enterprise level cancelled order reports			
Customer Contact Details		The role has the right to view enterprise level customer contact details reports			
Financial Summary		The role has the right to view enterprise level financial summary reports			
Past Due and Undelivered Orders		The role has the right to view enterprise level Past Due and Undelivered reports			
Pricing Profile Deployment		The role has the right to view enterprise level Pricing Deployment reports			
Promotion Summary		The role has the right to view enterprise level Promotion Summary reports			
Sales By Status (Delivery)		The role has the right to view enterprise level Sales by Status - Delivery reports			
Sales By Status (Production)		The role has the right to view enterprise level Sales by Status - Production report			
Ticket Aging		The role has the right to view enterprise level Ticket Aging reports			

## **Stores**

For multiple locations. Select stores that your employee has permission to log into.

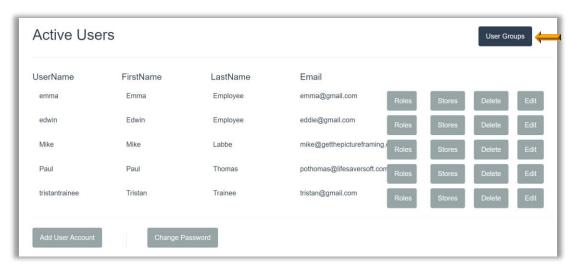
- 1. Touch/Click the *Stores* button on the corresponding employee line item.
- 2. Touch/Click **Store Location(s)/Number(s)**. Touch/Click the **Done** button.

## **User Groups**

Create and Set security roles by user group. Example Demo: Create Group and Set Roles for those in a sales position.

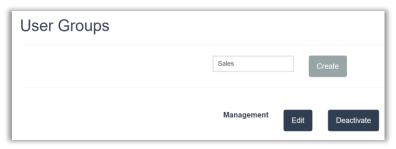
#### **Create**

- 1. Touch/Click on Security located in the blue bar top left.
- 2. Touch/Click *User Group* located upper right corner.



Security - Create User Group

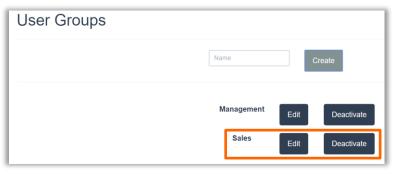
3. Touch/Click into the User Group Name field. *Type Name*. Touch/Click *Create*.



Security - Create User Group

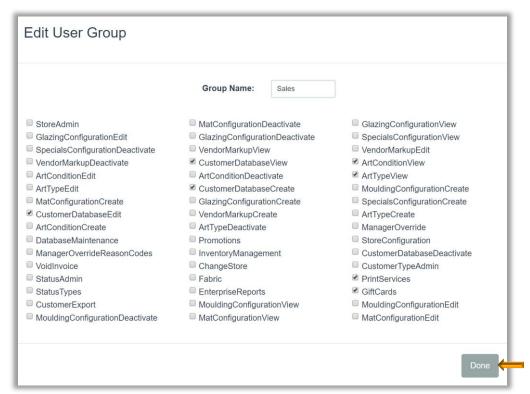
4. The Sales Group has now been created.

5. Touch/Click the *Edit* button to the right of Sales.



Security - User Group Sales

6. Touch/Click the *Field* box to the left of the operations they are allowed to perform. Touch/Click the *Done* button.



Security - Edit User Group

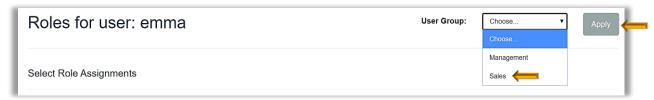
# **Assign User Group**

- 1. Touch/Click on *Security* located in the blue bar top left.
- 2. Touch/Click the Role button on the corresponding employee's line item.



Security – Assign User Group

3. Touch/Click the User Group Drop Down Arrow. Touch/Click User Group Name. Demo Example: Sales

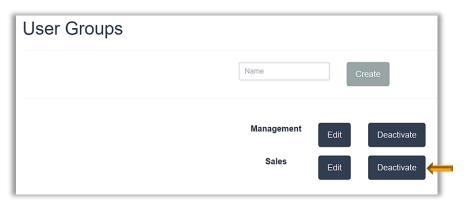


Security - Assign User Group - Sales

4. Touch/Click the *Apply* button.

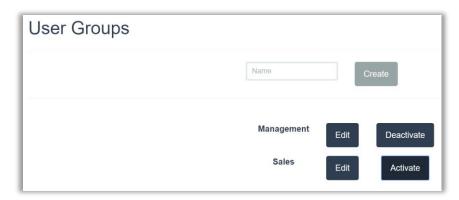
# **Deactivate/Activate User Group**

- 1. Touch/Click on Security located in the blue bar top left.
- 2. Touch/Click the *User Groups* button. User Groups will list. Touch/Click *Deactivate* button on the User Group line item that you would like to delete. *Demo Example:* Sales



Security - Deactivate User Group

3. The Deactivate button will now display as *Activate*. To reinstate a deactivated user group, touch/click the *Activate* button on the corresponding line item.



**Security – Deactivate User Group** 

# **Change Password**

1. Touch/Click **Password** button in the security screen.

**Note:** Will be changing the user's password that is currently logged into the program.



Security - Active User

- 2. Touch/Click fields and complete: Old Password, Password and Confirm Password.
- 3. Touch/Click *Change Password* button.



**Security - Change Password** 

## **Edit Employee/User Profile**

Edit User Name, First/Last Name or Email Address. In order to perform this function the user needs to have the below Store Admin Role selected in their role profile.

- 1. Touch/Click the **Edit** button on the desired employee/user line item in the Security Active Users screen.
- 2. Touch/Click into the field to be edited. Backspace current date. Type new data. Touch/Click the *Save* button.



**Edit Employee/User Profile** 

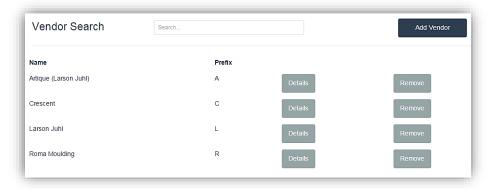
# Add/Markup Vendor

Add moulding, mat and fabric vendors to your database. Create and Edit markup tables. Search vendor by name.

## **Add Vendor**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

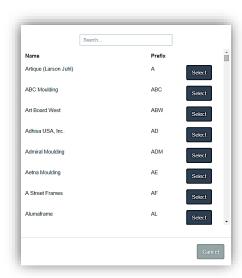
**Note:** Vendors that are currently in your database are listed on this screen. The program already contains the following vendors: Artique, Larson Juhl, Crescent and Roma.



Vendor Markup – Search/Add Vendor

- 2. Touch/Click on the Add Vendor button.
- 3. Touch/Click on the Select button to the right of the desired Vendor name to add.

**Tips:** Touch/Click and drag the slider bar to scroll through the list of vendors. Can also search for the vendor. Type in the name, partial name or beginning letter of the vendor in the search field.



**Add Vendor Window** 

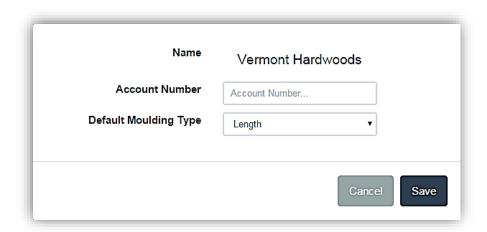
- 4. Touch/Click on the vendor's *Select* button that you would like to add to your database.
- 5. Touch/Click in the *Account Number* field and type in your vendor account number.
- 6. Touch/Click on the *Default Moulding/Mat drop down arrow* to *select the unit of measure* that you will predominately sell in your store for that particular vendor.

Touch/Click on desired type.

- Moulding Cuts Default Types: Length, Chop, Join, Wedge and UI Group.
- Mat Default Types: **Sheet and UI Group**.

**Note:** A moulding/mat's Unit of Measure Type can be changed in an individual workorder at any time. The default unit of measure can also be changed and saved at any time. Click on the vendor's detail button – Select a new unit of measurement in the Default Unit of Measure drop down list – Touch/Click the Save button. To remove vendor- Click/Touch the Remove button to the right of the vendor name.

- 7. Touch/Click the Save button.
- 8. To add additional vendors, repeat steps 2-7.



Add Vendor - Account & Default Type

## **Markups**

Our program contains default markups. We strongly encourage you to set your own markups that are appropriate for your store.

## **Set Moulding Markups**

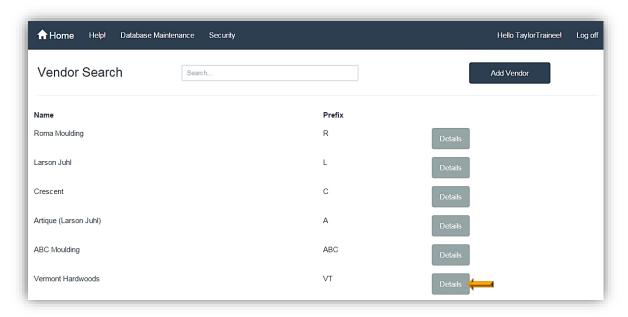
Set moulding markup tables for each vendor or a moulding default markup table across selected vendors that you just added to your database to determine your store's retail cost for each vendor's product line. You will set the markup for each vendor's moulding cut types and the default moulding cut that you will predominately be using in your store. The following are the cuts that are available in the moulding markup table: Chop, Join, Length, Cut Fillet and Straight Cut. If a vendor does not offer the cut, it will not appear in the markup table. The following categories can be set for each moulding cut's minimum price to maximum price range: Minimum Foot, Markup, Vendor Discount, Shipping Charges, Additional charges and Costing Method.

## **Set Moulding Markup Table**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

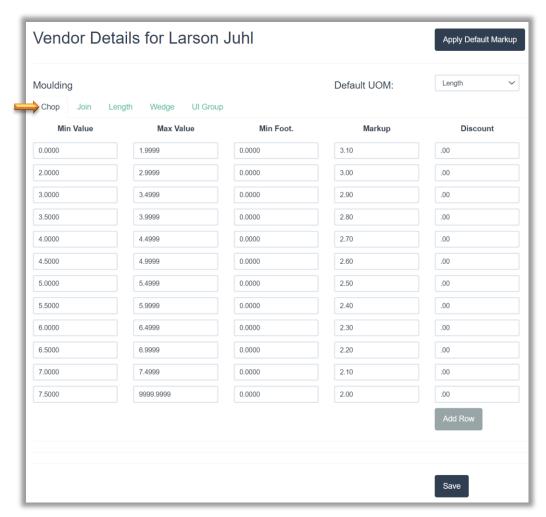
Note: Vendors that are currently in your database are listed on this screen.

2. Touch/Click on the Vendor's Details button. Demo Example: Vermont Hardwoods.



**Vendor Markup - Vendor List - Details** 

3. The Markup Table will open on the Chop tab. The following tabs are available: Chop, Join, Length, Cut Fillet, Straight Cut and Wedge. The markup table displayed on the screen does include default markups per minimum and maximum dollar amounts. The default markup amounts will need to be adjusted to reflect your store's pricing strategy. You will click on each tab that contains the moulding/mat unit of measure that you will sell in your store and set the markup. If the vendor does not offer that unit of measure a markup table will not be displayed.



Vendor Details - Default Markup Table

- 4. Set the Min. Foot, Markup and Discount for each Min. and Max Value line item. The Minimum Value, Maximum Value, and Markup fields can be adjusted.
- 5. Touch/Click the *Min Value* field if you would like to change the current line-item value. Backspace existing data in fields to remove and type new value. (Starting \$ amount) *Demo Example:* \$0.00
- 6. Touch/Click the *Max Value* field if you would like to change the current line-item value. Backspace existing data in fields to remove and type new value. Type in your Max Value (Ending \$ amount) *Demo Example:* \$1.99
- 7. Touch/Click the *Min. Foot* field. Type in a Minimum Footage. Optional.

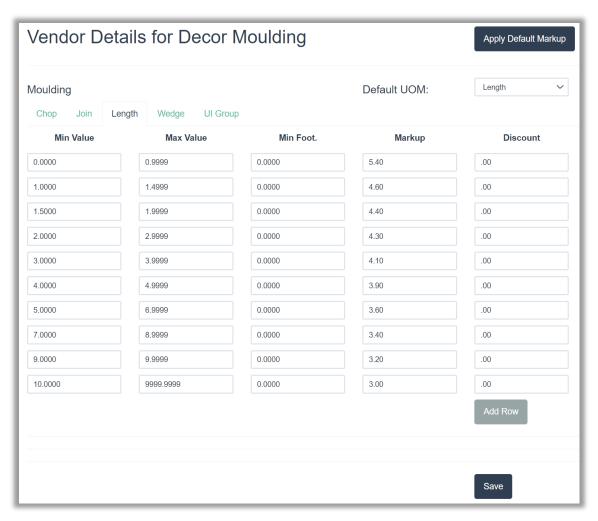
- 8. Touch/Click the *Markup* field to change markup amount. Backspace existing data in field to remove and type new markup amount. The moulding retail price reflected in the workorder will be determined by the markup amount multiplied by the moulding cost. (Product Cost x Markup = Retail Price)
- 9. Touch/Click *Discount* field. Type in the Discount percentage amount you receive from the vendor on your orders. Optional.
- 10. Touch/Click *Add Row* or *Save*. Repeat steps 4 10 to Add Markup Row.
- 11. Touch/Click *next moulding cut tab* that applies to the vendor. *Repeat above steps 4 10* to set up markup table.
- 12. The *Default Unit of Measure* located top right screen displays the option that you selected in the Add Vendor Screen. To select a different UOM.
  - Touch/Click on the drop-down arrow.
  - Touch/Click different UOM.



13. Touch/Click Save.

Below is a demo example of the LSS Training Gallery's Markup Table for Larson Juhl. We created ten starting and ending price ranges and set the markup for each row under the Length tab.

**Note:** Please do not use our example markups. You will need to determine the markups that are appropriate for your store.



Moulding - Completed Length Tab Markup Table by Vendor

# **Set Default Moulding Markup Table to Selected Vendors**

Set one markup table under the "vendor" named Default Moulding to apply the markup to selected or all moulding vendors.

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

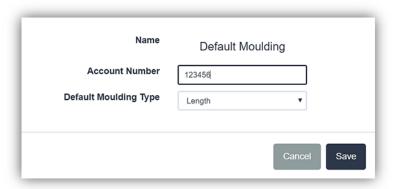
**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click the Add Vendor button.
- 3. Touch/Click *Default Moulding Details* in the vendor list.



Add "Default Vendor"

4. Touch/Click the *Account Number* field. Type any made up number into the field. Touch/Click the *Default Moulding* Type drop down arrow. Touch/Click Length, Chop, Join, Wedge, Straight Cut or Fillet. Touch/Click *Save.* 



**Add Vendor Account** 

- 5. Follow the Set Moulding Markup instructional steps in the previous section.
- 6. Touch/Click Save.

# **Apply Default Markup to Moulding Vendor**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click the Vendor's Details button that you would like to Apply Default Markup.
- 3. Touch/Click the *Apply Default Markup* button located upper right screen. Note that the previous markup table has changed and now reflects the Default Markup table.



4. Touch/Click the Save button.

**Note:** If you do not touch/click the Save button the default markup table will revert back to the original markup table set.

#### **Set Mat Markups**

Set mat markup tables for each mat vendor or a mat default markup table across selected vendors that you just added to your database to determine your store's retail cost for each vendors' product line. You will set the markup for the mat types that you will use in your store. The following mat types are available in the markup table: Pack, Cut Sheet, Sheet. If a vendor does not offer a mat type, it will not appear in the markup table. The following categories can be set for each: Minimum price to Maximum price range, Markup, Vendor Discount and Costing Method. The costing Methods available are Square Inch, Square Meter, United Inch, Sheet, Cut Sheet and Unknown.

**Note:** The following instructions are condensed, since setting the Mat Markup table and Mat Default Markup table is nearly identical to setting the Moulding Markup and Moulding Markup Default table. Refer to the section above titled Set Moulding Markups for detailed instructions.

## **Set Mat Markup Table**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click on the **Vendor's Details** button. **Demo Example:** Crescent
- 3. Touch/Click on *Sheet or UI Group tab* to set markup table.

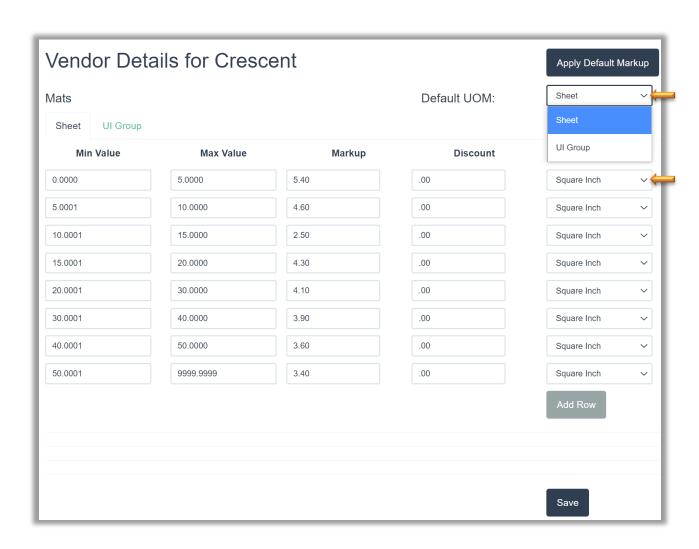
**Note:** Cut Sheet coming soon!

4. Touch/Click each *Min Value, Max Value & Markup* field to edit or add data. Select *Costing Method* for each row: *Square Inch, United Inch, Sheet or UI Grid.* 

**Tip:** Backspace existing data in fields to remove and type new data.

5. Touch/Click the Add Row button to add additional mat values. If applicable.

6. Click on the *Save* button to save the completed markup table.



**Crescent Mat Markup Table - Sheet** 

### **Set Default Mat Markup Table to Selected Vendors**

Set one markup table to apply to selected mat vendors.

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click the *Add Vendor* button.
- 3. Touch/Click the "Vendor" *Default Mat Details* button in the vendor list.
- 4. Touch/Click the *Account Number* field. Type any made up number into the field. Touch/Click the *Default Mat* Type drop down arrow. Touch/Click *Sheet or UI Group*. Touch/Click *Save*.
- 5. Follow Set Mat Markup instructional steps 2 6 in the previous section.
- 6. Touch/Click Save.

# **Apply Mat Default Markup Table**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click the Vendor's Details button that you would like to Apply Default Markup.
- 3. Touch/Click the *Apply Default Markup* button located upper right screen.

**Note** that the previous markup table has changed and now reflects the Default Markup table.

5. Touch/Click the Save button.

**Note:** If you do not touch/click the Save button the default markup table will revert back to the original markup table set.

## **Set Fabric Markups**

You will need to set your markups to each Fabric vendor you just added to your database to determine your store's retail cost for each vendors' product line. The following categories can be set for each: Minimum price to Maximum price range, Markup Amount and Vendor Discount. The costing method for fabric is calculated by yard.

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

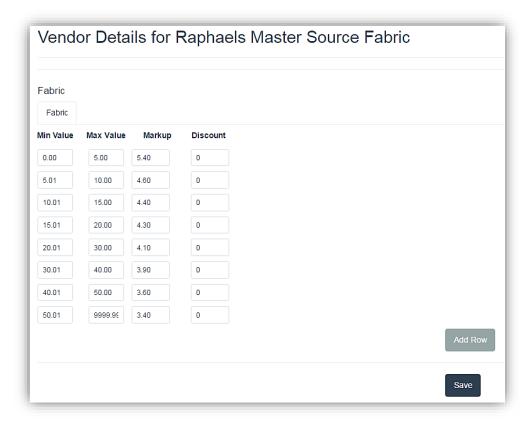
- 2. Touch/Click on the *Vendor's Details* button. *Demo Example*: Raphael's Master Source Fabric
- 3. Click/Touch each *Markup Category* field and add data.

Note: Backspace existing data in fields to remove and type new data.

7. Touch/Click each Min Value, Max Value, Markup & Discount field to edit or add data.

Tip: Backspace existing data in fields to remove and type new data.

- 4. Click the Add Row button to add additional Fabric values if applicable
- 5. Click on the *Save* button to save the completed markup table.



**Fabric Markup Table** 

# **Apply Fabric Default Markup Table**

1. Touch/Click on the *Vendor Markup* button on the LifeSaver Home screen.

**Note:** Vendors that are currently in your database are listed on this screen.

- 2. Touch/Click the *Vendor's Details* button that you would like to *Apply Default Markup*.
- 3. Touch/Click the *Apply Default Markup* button located upper right screen.

**Note** that the previous markup table has changed and now reflects the Default Markup table.

6. Touch/Click the Save button.

**Note:** If you do not touch/click the Save button the default markup table will revert back to the original markup table set.

#### Moulding

Add a moulding vendor. Search a moulding item code/description to display the moulding's details, such as description, vendor, size, type, cost, markup and retail price. Display selected vendor's moulding product list. Create and designate in-store stock moulding. The program automatically updates moulding product and price changes.

1. Touch/Click the Moulding button on the Main Menu.

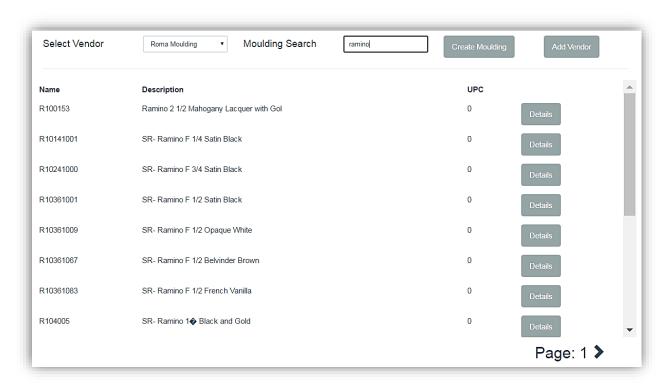
#### Select Vendor -Search - Details

- 1. Touch/Click *Select Vendor* field drop down arrow. Touch/Click the *Vendor Name* that you would like to Search. All the moulding inventory for that vendor will list on the screen. *Demo Example: Roma*
- 2. The entire moulding product line for the selected vendor will list.

**Tip:** Touch/Click/Drag **Slider Bar to Scroll** through the list on the current page. Touch/Click **Arrows** < > adjacent to the page number to move to the **Next/Previous Page**.

3. Search vendor moulding: Type item number, color, width, moulding name, etc. into the Moulding Search field. The screen will auto fill with each value you type into the search field. Use the slider bar to scroll through the list.

**Demo Example:** Search and list all the Roma mouldings in the Ramino group. Type Ramino in the search field to find and list all Ramino mouldings.



**Moulding Search** 

- 4. Touch/Click the *Details* button on the desired line item to view moulding details. *Demo Example: R100153*
- 5. The Moulding Details screen will display the following information. Touch/Click the *Back* button to return to the Main Moulding Menu.
  - a. Name
  - b. Description
  - c. Vendor
  - d. Width
  - e. Height
  - f. UPC
  - g. Bin
  - h. Moulding Type
  - i. Use in Art Cloud

- Chop Cost
- Join Cost
- Length Cost
- Other Cost
- Chop Markup
- Join Markup
- Length Markup
- Other Markup

Moulding Details								
Name	R100153	Chop Cost	\$	19.63				
Description	Ramino 2 1/2 Mahogany Lacquer with Gol	Join Cost	\$	0.00				
Vendor	Roma Moulding •	Length Cost	\$	12.60				
Width	2.5	Other Cost	\$	0				
Height	0	Chop Markup		2				
UPC	0	Join Markup		3.09999990463257				
Bin		Length Markup		3				
Moulding Type	Moulding v	Other Markup		3				
Use in Art Cloud								
Back Create Store Moulding								

**Moulding Details** 

#### **Create Store Moulding**

Classify a moulding as in stock store moulding or edit a vendor's moulding product details to customize for your store.

1. Touch/Click the *Moulding* button on the Main Menu.

Option 1: Classify the moulding as a "store moulding" and leave all product details as is.

- a. Touch/Click the appropriate *Moulding Vendor* in the drop-down list
- b. Type the Moulding Item Code in the *Moulding Search* field.
- c. Touch/Click the *Details* button on the desired line item.
- d. Touch/Click the *Create Store Moulding* button on the Moulding Details screen. The moulding will now list under the "vendor name" Store Moulding".

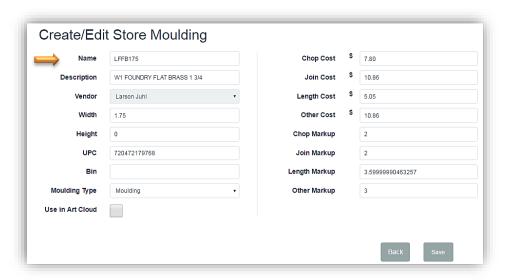
Option 2: Assign a new item code and or description and designate as store moulding.

**Demo Example:** Larson Moulding: L432900 – Designate as Store Moulding and Edit the item code to LFFB175.

- a. Touch/Click the *Create Store Moulding* button.
- b. Touch/Click each moulding details field and enter corresponding data.
  - Name: Item Code
  - Description
  - Vendor: Select the moulding vendor.
     Note: The only vendors available in the vendor drop down list are the ones currently downloaded in your program.
  - Width

- Height
- UPC
- Bin
- Moulding Type
- Use in Art Cloud
- Chop Join Length Costs
- Chop Join Length Other Markups

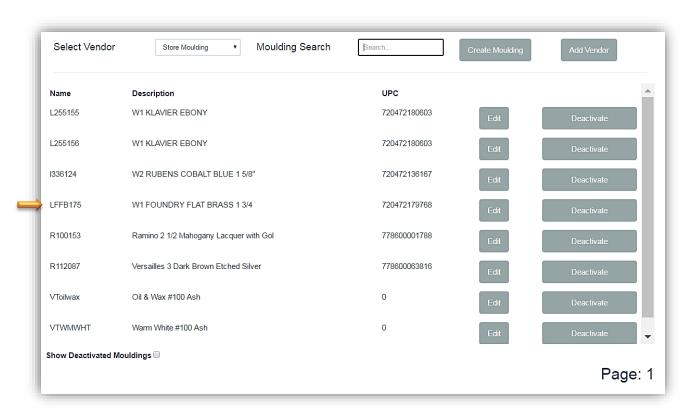
c. Touch/Click the Save button.



**Create Store Moulding** 

d. The Moulding will now display in you *Store Moulding Inventory List*.

**Note:** Price and Product updates will not apply when the item code has been changed. The original item code will still exist under the corresponding vendor list. Pull up the original item's details to observe if any price/product changes have taken place.



**Store Moulding Inventory List** 

### **Edit Store Moulding**

Edit moulding details.

- 1. Touch/Click the *Edit* button on the desired moulding line item.
- 2. Touch/Click appropriate field to *Edit* on the Create/Edit Store Moulding screen Backspace current data to remove *Type New Data* into the field.
- 3. Touch/Click the **Save** button.

#### **Activate - Deactivate Store Moulding**

A store moulding can be Deactivated (Removed) and Activated (Added).

1. To Deactivate a Moulding on the list. Touch/Click the *Deactivate* button on the appropriate line item.

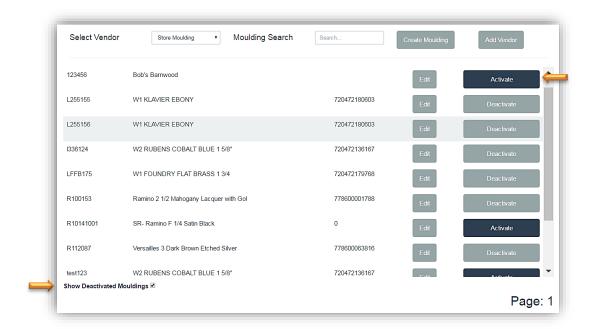
Note: Cannot use in a write order when deactivated.

# **Display Deactivated Mouldings**

1. To display *Deactivated Mouldings* in the inventory list. Touch/Click *Show Deactivated Mouldings* option located bottom left screen.

## **Activate Store Moulding**

1. To *Reactivate* a moulding that has been previously deactivated. Touch/Click *Show Deactivated Mouldings* option located bottom left screen. Touch/Click the *Activate* button on the appropriate line item.



# **Add Moulding Vendor**

Refer to instructions in the Vendor Markup section.

#### Mat

Add a mat vendor. Search a mat item code/description to display the mat's details, such as description, vendor, size, type, cost, markup and retail price. Display selected vendor's mat product list. Create and designate in-store stock mats. The program automatically updates mat product and price changes.

1. Touch the Mat button on the Main Menu.

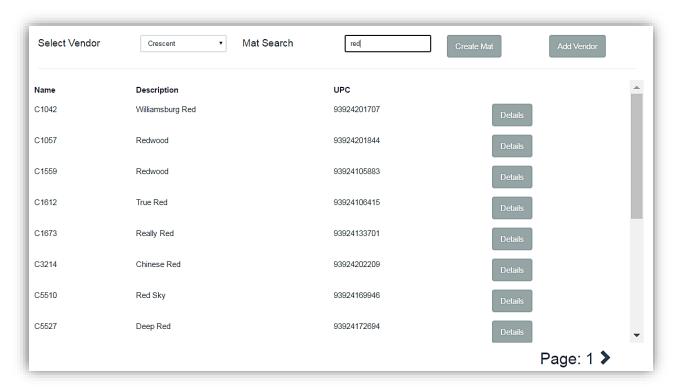
#### Select Vendor - Search - Details

- 1. Touch/Click *Select Vendor* field drop down arrow. Touch/Click the *Vendor Name* that you would like to Search. All the mat inventory for that vendor will list on the screen. *Demo Example: Crescent*
- 2. The entire mat product line for the selected vendor will list.

**Tip:** Touch/Click/Drag **Slider Bar to Scroll** through the list on the current page. Touch/Click **Arrows < >** adjacent to the page number to move to the **Next/Previous Page**.

3. **Search** vendor mat inventory. Type item number, color, width, mat name, etc. into the **Mat Search** field. The screen will auto fill with each value you type into the search field. Use the slider bar to scroll through the list.

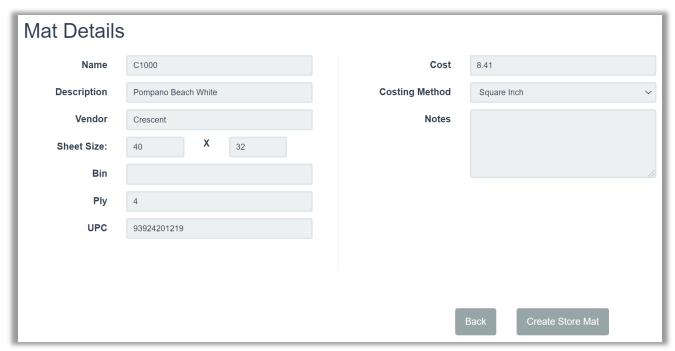
**Demo Example:** Search and list the Crescent mats that include red in the color description. Type Red in the search field to find and list all Red Crescent mats.



**Mat Search Screen** 

- 4. Touch/Click the *Details* button on the desired line item to view mat details. *Demo Example: C3214*
- 5. The Mat Details screen will display the following:
  - a. Name
  - b. Description
  - c. Vendor
  - d. Sheet Size
  - e. Bin

- f. Ply
- g. UPC
- h. Costing Method
- i. Notes



**Mat Details Screen** 

## **Create Store Mat**

Classify a mat as in stock store mats or edit a vendor's mat product details to customize for your store.

1. Touch/Click the *Mat* button on the Main Menu.

**Option 1:** Classify the mat as a "store mat" and leave all product details as is.

- a. Touch/Click the appropriate *Mat Vendor* in the drop-down list.
- b. Type the Mat Item Code in the *Mat Search* field.
- c. Touch/Click the *Details* button on the desired line item.
- d. Touch/Click the *Create Store Mat* button on the Mat Details screen. The mat will now list under the "vendor name" Store Moulding.

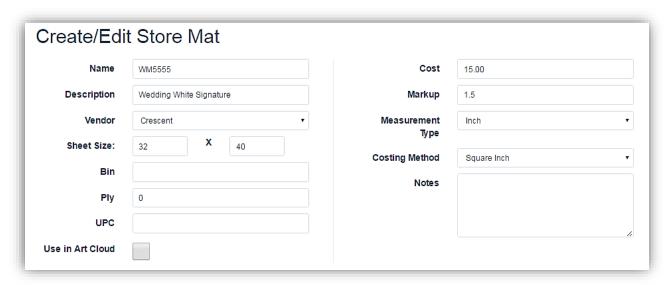
**Option 2:** Assign a new item code and or description and designate as store mat.

**Demo Example:** Crescent Mat: C1000 – Designate as Store Mat and Edit the item code to WM5555.

- a. Touch/Click the *Create Store Mat* button on main mat screen.
- b. Touch/Click each mat detail field and enter corresponding/applicable data.
  - Name: Item Code
  - Description
  - Vendor: Select the mat's vendor.
     Note: The only vendors available in the vendor drop down list are the ones currently downloaded in your program.
  - Sheet Size
  - Bin

- Ply
- UPC
- Use in Art Cloud
- Cost
- Markup
- Measurement Type
- Costing Method
- Notes

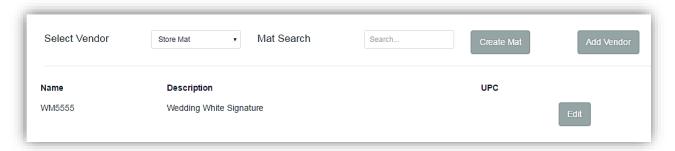
c. Touch/Click the Save button.



**Create Store Mat** 

- d. Touch/Click Save button.
- e. New mat item name and description will display.

**Note:** Price and Product updates will not apply when the item code has been changed. The original item code will still exist under the corresponding vendor list. Pull up the original item's details to observe if any price/product changes have taken place.



**Store Mat Inventory List** 

## **Edit Store Mat**

Edit mat product details.

- 1. Touch/Click the *Edit* button on the desired mat line item.
- 2. Touch/Click appropriate fields to *Edit* on the Create/Edit Mat Details Screen Backspace current data to remove *Type New Data* into the field.
- 3. Touch/Click the Save button.

#### **Add Mat Vendor**

Refer to instructions in the Vendor Markup section.

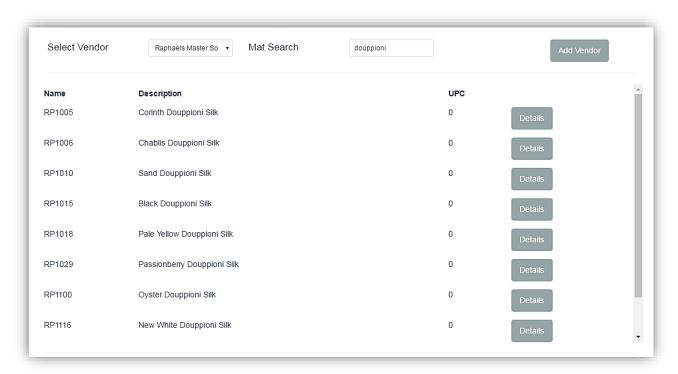
#### **Fabric**

Add a fabric vendor. Search a fabric item code/description to display the details, such as fabric type, name, description, UPC, vendor name and cost.

#### Select Vendor - Search - Details

- 1. Touch/Click *Select Vendor* field drop down arrow. Touch/Click the *Vendor Name* that you would like to Search. All the fabric inventory for that vendor will list on the screen. *Demo Example:* Raphael's Master Source Fabric
- 2. The entire fabric product line for the selected vendor will list. Use the slider bar to scroll through the list.
- 3. **Search** vendor fabric inventory. Type item number, name, color etc. into the **Fabric Search** field. The screen will auto fill with each value you type into the search field. Use the slider bar to scroll through the list.

**Demo Example:** Search and list all the Raphael fabrics that include Douppioni in the description. Type "Douppioni" in the search field to find and list all Douppioni Silk fabrics.



**Fabric Search Screen** 

4. Details. Touch/Click Details button on the Fabric line item. Demo Example: RP1005 Corinth Douppioni Silk



**Fabric Details Screen** 

# **Add Fabric Vendor**

Refer to instructions in the Vendor Markup section.

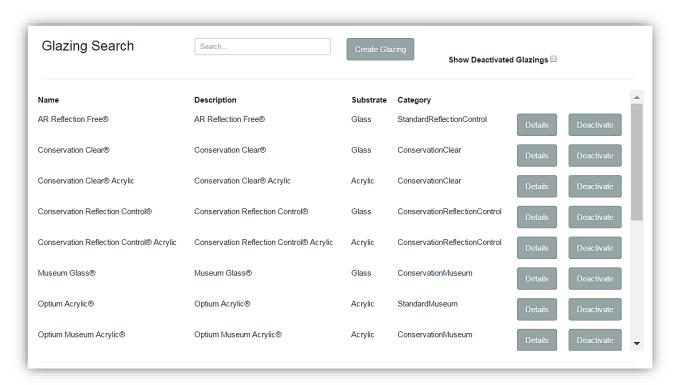
#### **Glazing**

TruVue glazing has already been added to the program. The markup tables do have to be created for the TruVue glazing type, size, cost and markup. Additional glazing and mirrors can be added by using the Create Glazing button.

1. Touch/Click on the *Glazing* button on the Home screen.

## **Search**

- 1. Type in Glazing by Name, Description, Substrate or Category in the Search field.
- 2. List will appear that contains your search word(s).



**Glazing Search Screen** 

## **Set Glazing Markups**

Set glazing markups for glass, mirror and acrylic. Additional cost/retail options under Bulk Adjust Pricing.

1. Touch/Click the *Details* button on the line item that contains the type of glazing you would like to set markup.

Demo Example: Conservation Clear.

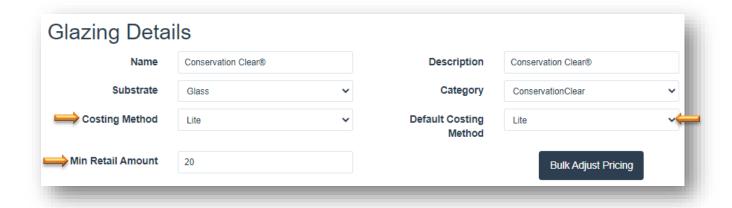
<u>Tip:</u> Use the Search function or drag Scroll Bar to find the glazing type.

- 2. The Glazing Details screen will display the following at the top of the screen.
  - a. Glazing Name/Type
  - b. Substrate: Glass, Mirror or Acrylic
  - c. Costing Method: Lite, United Inch, Square Inch or Square Meter.
  - d. Minimum Retail Amount
  - e. Description: Glazing Type
  - f. Category: Glazing Type
  - g. Default Costing Method: Lite, United Inch, Square Inch or Square Meter.
- 3. **Costing Method**. Touch/Click the drop-down arrow and Select **Lite, United Inch, Square Inch or Square Meter** to display corresponding markup table.

Demo Example: Lite

**Note:** The costing method can be different for different types of glazing. The demo example is pricing the Conservation Clear by Lite price. It is not necessary to complete the markup tables for each costing method.

- 4. *Minimum Retail Amount*: Touch/Click the field and type minimum glazing retail amount. *Demo Example:* \$20.00
- Default Costing Method: Touch/Click the drop-down arrow and Select Lite, United Inch, Square Inch or Square
  Meter. The workorder will calculate the retail price based on the default costing method selected and the
  corresponding markup table.

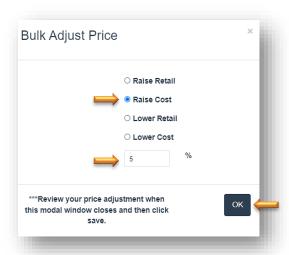


#### **Bulk Adjust Pricing**

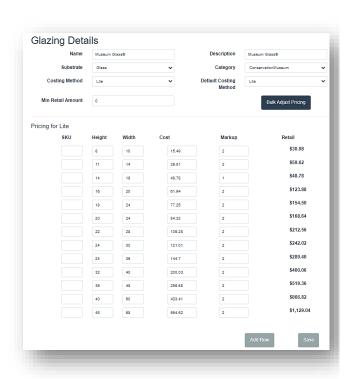
Add a number in the percentage field to raise or the lower glazing cost or glazing retail markup. Demo Example: Raise Museum glazing cost by 5%.

- 1. Touch/Click the glazing line item that you would like to Adjust the Bulk Pricing on.
- 2. On the Glazing Details page, touch/click *Bulk Adjust Pricing* button.
- 3. Touch/Click *Retail Cost*.

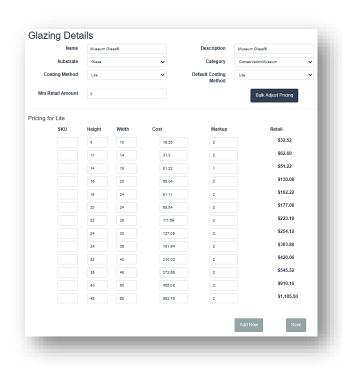
- 4. Enter *Number* in percentage field. Can be edited at anytime.
- 5. Touch/Click OK.



6. Note that the Cost and Retail Price has increased by 5 percent. Touch/Click *Save* button to save changes.



**Before Bulk Glazing Adjustment** 



**After Bulk Glazing Adjustment** 

## **Create/Edit Existing Glazing Markup Table**

Some of the glazing types under the costing method lite already contain the sizes available, cost and markup as our demo example Conservation Clear Glazing does. All fields can be edited. The cost and markup field will need to be changed to reflect your store's cost and markup.

If the height and width fields are appropriate for your store skip the adjustment.

# **Edit Existing Markup Table**

- 1. Touch/Click Sku field. Type **Sku**. (Optional)
- 1. Touch/Click *Height* field. To edit the Height backspace current data to delete. Type new height measurement.
- 2. Touch/Click *Width* field. To edit the Width backspace current data to delete. Type new height measurement.
- 3. Touch/Click *Cost* field. To edit the Cost backspace current data to delete. Type new Cost.

**Note:** Cost is the price your distributor charges you for the glazing.

4. Touch/Click on *Markup* field. To edit the Markup backspace current data to delete. Type new Markup amount.

(Product Cost x Markup = Retail Price)

- 5. **Repeat steps 1 through 4** to edit additional line items.
- 6. Click on the **Save** button when finished.

**Note:** To **Delete a Row**: Touch/Click each field and backspace existing data to Remove Height, Width, Cost & Markup.

### **Add New Glazing Markup Table**

If there is no markup table displayed for the glazing type/costing method, follow the below steps to add

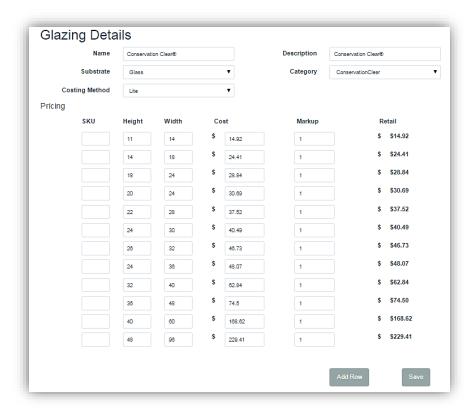
1. Touch/Click the *Add Row* button.

**Note:** If the table contains one row only that lists a markup for all dollar amounts. Edit the row, before adding a new row.

- 2. Touch/Click Sku field. Type **Sku**. (Optional)
- 3. Touch/Click *Height* field. Type height measurement.
- 4. Touch/Click *Width* field. Type width measurement.

- 5. Touch/Click *Cost* field. Type cost amount.
- 6. Touch/Click *Markup* field. Type markup amount.
- 7. Touch/Click **Add Row** and **Repeat steps 2 5** if needed.
- 8. Touch/Click Save button.

**Note:** Please do not use our example cost and glazing markups in the table below. You need to determine the glazing markups that are appropriate for your store and add your distributor's TruVue Glazing Cost.



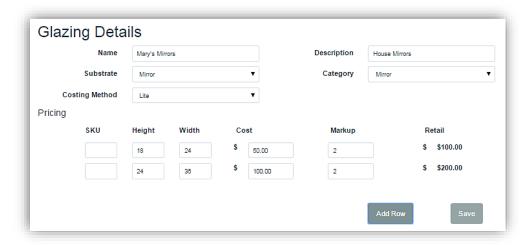
**Set Glazing Vendor Markups** 

## **Create Glazing**

Add your own glazing and mirrors.

- 1. Touch/Click on the *Create* button.
- 2. Touch/Click *Name* field: Type Name of item.
- 3. Touch/Click *Substrate* drop down arrow. Select *Glass, Mirror or Acrylic*.
- 4. Touch/Click Cost Method drop down arrow. Select Lite, United Inch, Square Inch, or Square Meter.

- 5. Touch/Click *Description* field: Type description of item.
- 6. Touch/Click *Category* drop down arrow. Select category.
- 7. Touch/Click Add Row.
- 8. Touch/Click Height, Width, Cost and Markup fields to add data.
- 9. Repeat steps 7 and 8 to add additional line items to the table.
- 10. Click on the Save button when complete.



**Create Glazing Screen** 

# **Deactivate - Display Deactivated - Activate Glazing**

A glazing can be Deactivated (Removed) and Activated (Added).

1. To *Deactivate a Glazing Type* on the list. Touch/Click the *Deactivate* button on the appropriate line item.

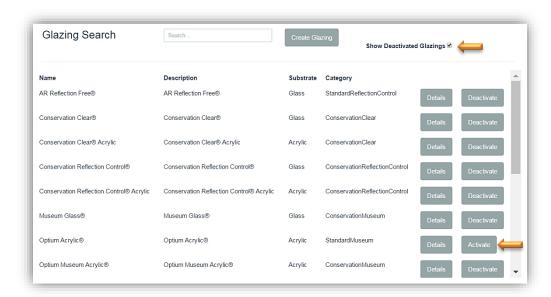
**Note:** Cannot use in a write order when deactivated.

## **Display Deactivated Glazing Type(s)**

1. To display *Deactivated Mouldings* in the inventory list. Touch/Click *Show Deactivated Glazing* option located top right screen.

# **Activate Glazing Type(s)**

1. To *Reactivate* a moulding that has been previously deactivated. Touch/Click *Show Deactivated Glazing* option located top right screen. Touch/Click the *Activate* button on the appropriate line item.



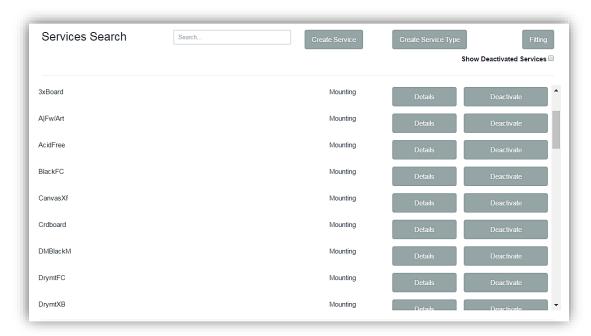
Glazing - Activate/Deactivate

# **Services - Specials**

Services (Specials) which include labor, mounting, stretching and fitting can be customized for your store. You can create and edit a service (special) at any time. Each Service (Special) includes the Labor and Material Cost, Markup and Costing Method for Standard and Oversize.

1. Touch/Click on the *Services (Specials)* button on the Home screen.

**Note:** The screen will display a list of pre-programed services (specials). The labor and material cost, markup and costing method for each preprogrammed service (special) will need to be edited or have a value entered for both Standard and Oversize. Do not use the current default markups/costs. You can deactivate the services (specials) that your store will not be using by clicking on the Deactivate button adjacent to the service (special).



**Services Screen** 

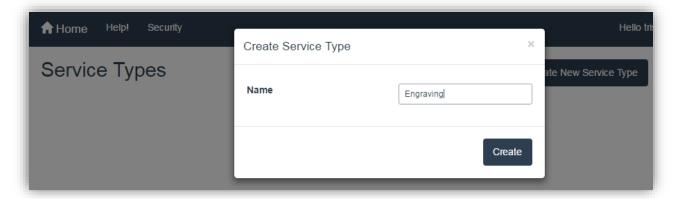
#### Search

- 1. Type **Services-Special's Name** or Type into the Search field to find.
- 2. List will appear that contains your search word(s).
- 3. Can also Touch/Click & Drag *Slider Bar* to the right of list to view entire page.

# **Create Service Type**

Current default Service types/categories are Mounting, Stretching & Special (Labor).

- 1. Touch/Click the *Create Service Type* button on the Services home menu.
- 2. Touch/Click the *Create New Service* Type button.
- 3. In the Service Type pop-up window, *Type the Name of the Service* category into the field. *Demo Example:* Engraving
- 4. Touch/Click the *Create* button.



**Create Service Type** 

5. Touch/Click the *Activate* button.



**Activate New Service Type** 

6. The new service type will be available for selection when creating a new service/special.



**Special Type Drop Down List** 

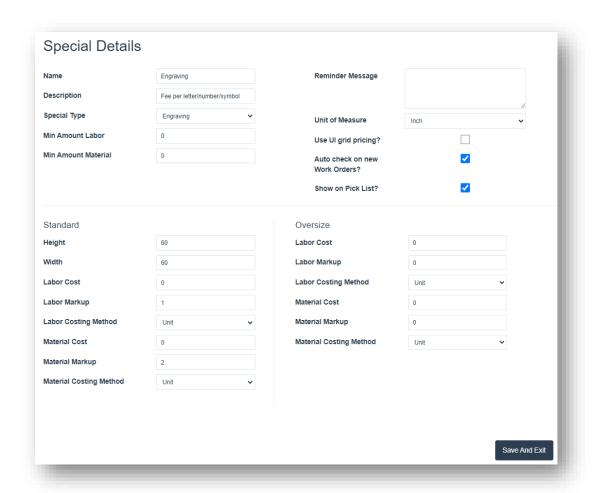
7. The new service type (Engraving) will also be available for selection under the Specials category on the Workorder screen.



#### **Create New Service**

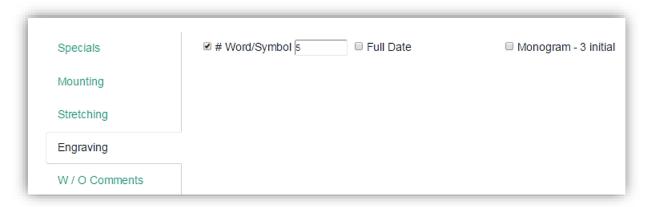
Demo Example: Add Specials (Engraving Details/Costs) to the Service Type: Engraving

- 1. Touch/Click on the *Create Service* button to add your own special.
- 2. Touch/Click into each applicable Specials Detail field to Add Value.
  - a. Touch/Click Name field. Type Engraving.
  - b. Touch/Click Description field: Type Fee per Letter-Number-Symbol
  - c. Touch/Click *Engraving* in the Special Type drop down menu.
  - d. Touch/Click Min. Amount of Labor. Type preferred Amount.
  - e. Touch/Click Min Amount of Material: Type preferred Amount.
  - f. Type Reminder Message: Optional.
  - g. Use UI Grid Pricing: Optional
  - h. Auto Check on New Workorders? Select if you would like the engraving to display on the workorder.
  - i. Show on Picklist? Select if you would like the engraving to display on the picklist.
  - j. Touch/Click Unit of Measure drop down arrow. Touch/Click *Inch*.
  - k. Touch/Click Height field. Type desired *Height*
  - I. Touch/Click Width field. Type desired *Width*.
  - m. Touch/Click *Labor Cost* field in the *Standard* column. Type desired *Cost*.
  - n. Touch/Click Labor Markup field. Type desired Markup
  - o. Touch/Click *Unit* in the *Labor Costing Method* drop down menu.
  - p. Touch/Click Material Cost field. Type Cost.
  - q. Touch/Click Material Markup field. Type Markup.
  - r. If you would like to charge for Oversize. Complete the fields in the Oversize column.
  - s. Touch/Click Save and Exit button.



**Create Services/Specials Details** 

**Note:** Image below displays Engraving Services (Specials) selections on the Workorder screen. Quantity of 5 was selected for # Word/Symbol to represent fee to engrave 5 words.

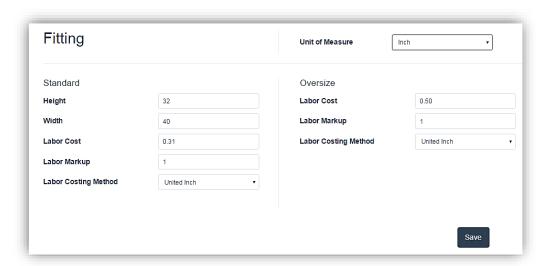


**Workorder Specials: Engraving** 

# **Fitting Fee**

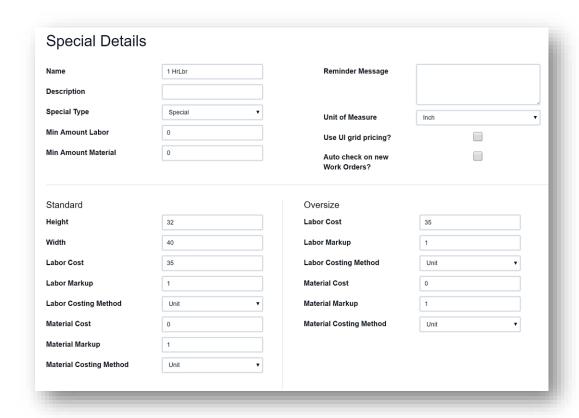
Create an additional Fitting Fee per measurement or unit to be added to workorders.

- 1. Touch/Click the *Fitting* button on the Services home screen.
- 2. Touch/Click the *Unit of Measure* in the drop-down list located top right screen.
- 3. *Complete* all fields.
- 4. Touch/Click the Save button.



**Create Fitting Fee** 

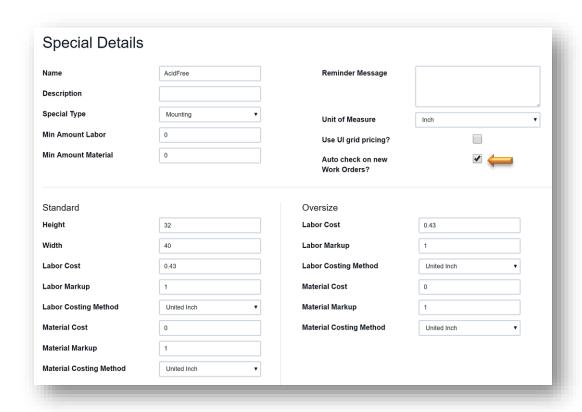
- 1. Touch/Click on the *Details* button on the Service/Specials line item that you would like to edit.
- 2. Touch/Click into the *field* that you would like to change, backspace current data to delete and *type new* value.
- 3. Touch/Click *field drop down arrows* to *select a different type*.
- 4. Touch/Click on *Save* when complete.



Service/Special Details

# **Auto Select Special/Service on Work Order Screen**

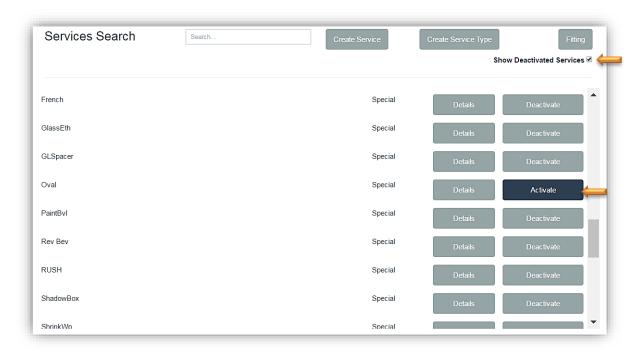
- 1. Touch/Click Services (Specials) button on the main menu.
- 2. **Search** for the Service/Special that you would like to auto select on the write order screen. **Demo Example**: Acid Free Mounting.
- 3. Touch/Click the Details button on desired Service/Special.
- 4. Touch/Click "Auto Check on New Workorders?" field to select.



Service (Special) Details - Auto Select

### **Deactivate -- Show Deactivated - Activate Services/Specials**

- 1. To remove a Service/Special from the list on the both the Services/Specials Menu and Write Order screen. Touch/Click the *Deactivate* button on the appropriate line item.
- 2. To *Activate* a Service/Special that has been previously de-activated. Touch/Click the *Show Deactivated Services* box located top right screen below Fitting button. Touch/Click the *Blue Activate* button on the appropriate line item. The Service/Special will now appear both in the Service/Specials menu and on the Write Order screen.



**Deactivate – Activate – Show Deactivated Services** 

#### **Art Conditions**

Create New, Activate or Deactivate Art Condition categories that are used to document the type of physical condition the art is in when you receive it to frame. Ex: Cracks, Flaking, Crease, Good etc.

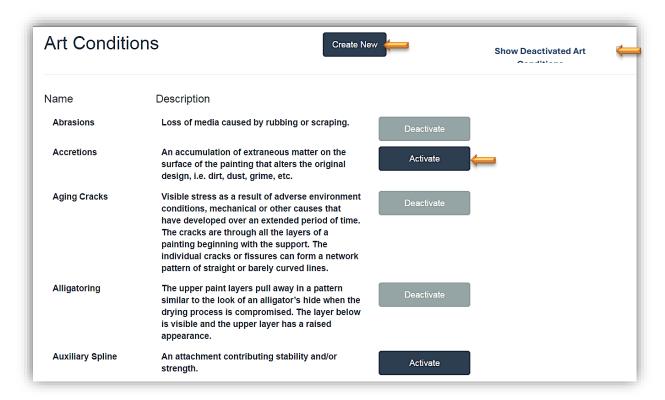
1. Touch/Click on the **Art Conditions** button.

#### **Create New**

- 1. Touch/Click on the Create button.
- 2. Touch/Click the *Name* field and type Art Condition Name.
- 3. Touch/Click in *Description* field and type the Art Condition Description.
- 4. Touch/Click on *Create New*.

# Deactivate - Activate - Show Deactivated

- 1. The screen will display a pre-programed *Art Conditions* list.
- 2. Touch/Click the *Deactivate* button on the Art Condition line item that you would like to remove from displaying on both the Art Condition menu and list in the workorder.
- 3. To Activate Art Conditions that were previously deactivated. Touch/Click the *Show Deactivated Art Conditions* box located upper right screen.
- 4. Touch/Click the blue *Activate* button on the Art Condition line to re-activate.



**Art Conditions** 

# **Art Types**

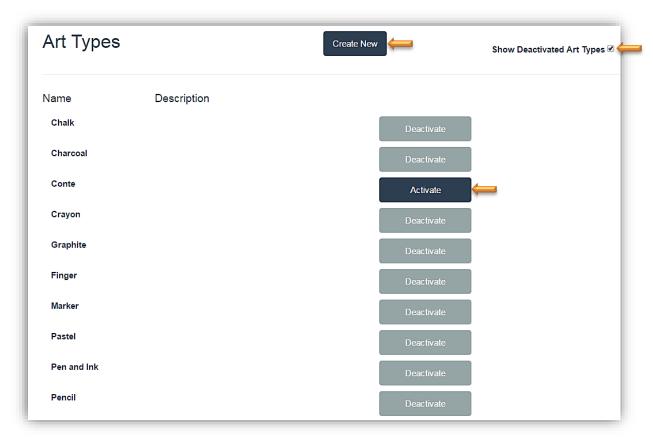
Create New, Activate and Deactivate categories used to note the type of art you are framing in the workorder. Ex: Pastel, Watercolor, Pen and Ink, etc.

#### **Create New**

- 1. Touch/Click Create New button.
- 2. Type the Type of Art Name into the name field.
- 3. Type **Description** of the Art Type in the description field.
- 4. Touch/Click on *Create* button.

#### Deactivate - Activate - Show Deactivated

- 1. The screen will display a pre-programed Art Types list.
- 2. Touch/Click the *Deactivate* button on the Art Type line item that you would like to remove from displaying on both the Art Type menu and list in the workorder.
- 3. To Activate Art Types that were previously deactivated. Touch/Click the *Show Deactivated Art Types* box located upper right screen.
- 4. Touch/Click the blue *Activate* button on the Art Condition line to re-activate.



**Art Types** 

# **Inventory – Art and Gallery Items**

Add art, ready made frames, gifts, misc. products or supplies to your stores inventory to sell in the program. Track consignments, artist commissions, product inventory level etc.

1. Touch/Click on the *Inventory* button on the Home screen.

#### **Create New**

#### Demo Example: Art Print

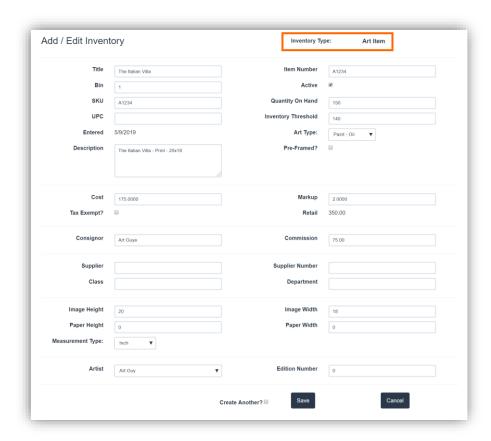
- 1. Touch/Click on *Create New* button.
- 2. Touch/Click *Inventory Type* drop down arrow. Touch/Click *Art Item*. Available Types are *Supply, Finished Product, Art Item*.

**Note:** It is necessary to select the inventory type since the data needed for each category differs.

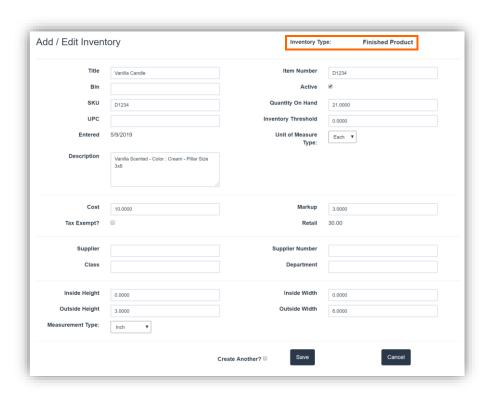
- 3. Touch/Click each Applicable Field and type Corresponding Value.
  - Art Type required fields are Title, Description, Item #, Artist First/Last Name and Company Phone.
  - Finished Product and Supply Type required fields are Title, Description and Item #.
- 4. If you would like to Add an *Additional Inventory Item*. Touch/Click the *Create Another?* field box. *If not, move to Step 5*. Touch/Click the *Update/Create* button to *Save* the current inventory item entry. You will stay on the Add/Edit Inventory screen, so you are able to add the next inventory item. If the new item does not fall under the Art Inventory Type (Default), select new inventory type from the drop down list. *Refer to step 2*.
- 5. Touch/Click Save.

**Note:** Create your own item codes or use Vendor's Item, Sku and UPC numbers if available.

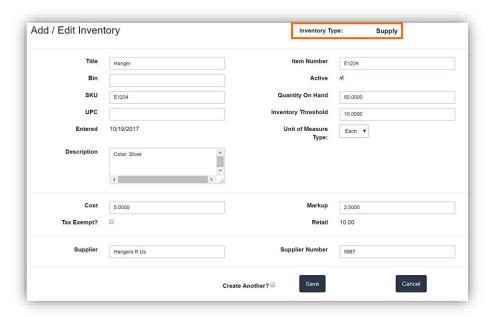
6. See the next page for the Add Inventory screen images for each Inventory Type: Art, Finished Product, Supply and Ready Made.



Add Inventory Item - Art



Add Inventory – Finished Product



Add Inventory - Supply

# **Manage Inventory Levels**

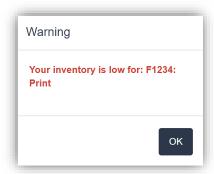
Configure the program to Decrement inventory item quantities and alert when quantity falls below set quantity threshold. If an inventory item is Returned/Voided it will be added back to the inventory.

# **Decrement Inventory:**

- 1. Touch/Click Store Configuration on the main menu.
- 2. Touch/Click Settings tab.
- 3. Touch/Click **Decrement Inventory?** field to **Select**.
- 4. Touch/Click Save.
- 5. Enter *Current On-Hand* quantity in the item's inventory record.
- 6. The program will now remove quantity sold.

# Warn When Inventory Falls Below Set Threshold

- 1. Touch/Click **Store Configuration** on the main menu.
- 2. Touch/Click Settings tab.
- 3. Touch/Click Warn When Inventory Falls Below Threshold? field to Select.
- 4. Touch/Click Save.
- 5. Enter *Threshold* quantity in the item's inventory record.
- 6. When the inventory falls at or below the inventory threshold when the item is added to the invoice, the following warning pop up window will appear on the screen. Touch/Click **Ok** to exit window.



# Search - Edit - Deactivate - Activate Inventory Item

Search/Find or Activate/Deactivate a product in your store inventory list. Edit/Change or Add information to a product's record.

#### Search

1. Touch/Click on *Search* Field: Type inventory item Name, Title, Description, SKU, UPC or Bin number into the Search field and Touch/Click *Search*. Items will list that match the Search word(s).

# Edit

Change/ Add information in the current inventory item record or edit inventory quantity on the inventory main menu.

#### Edit Item Inventory Record

- 1. Touch/Click Edit on the inventory line item to open the Add/Edit screen.
- 2. Touch/Click field(s) to Add or Edit data.
- 3. Touch/Click the *Save* button to save changes.

# Edit Quantity on Inventory Main Menu.

1. Touch/Click into the corresponding line item's *Quantity* field. Remove/Backspace current quantity. Type new quantity.

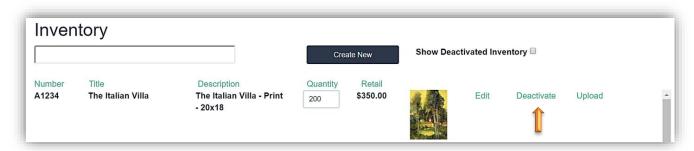


**Inventory - Edit Record/Quantity** 

#### **Deactivate**

Remove item from your store inventory.

1. Touch/Click *Deactivate* on the Inventory Item line item that you would like to remove. The inventory item will be removed from the Active Inventory List.

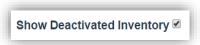


Inventory Menu – Deactivate Item

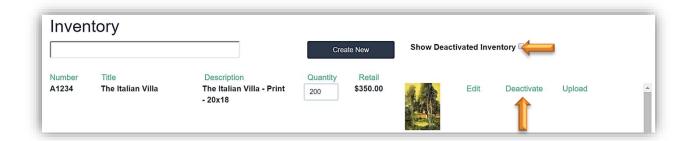
# **Activate**

Add a previously deactivated item back into your store inventory.

1. Touch/Click the *Show Deactivated Inventory* field located top right screen to select. All items that have been previously deactivated will display.



2. Touch/Click *Activate* on the line item that you would like to return to your store inventory.



Inventory Menu – Activate Item

### **Upload Inventory Art Image**

Upload the Art Inventory Image which will display on the main inventory screen on the corresponding line item.

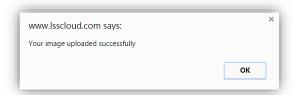
1. On the main Inventory Menu screen. Touch/Click on the *Upload Image* option on the art line item that you would like to upload the image.

**Note:** The Upload Image option only applies to inventory items that are programed under the type: Art Item.

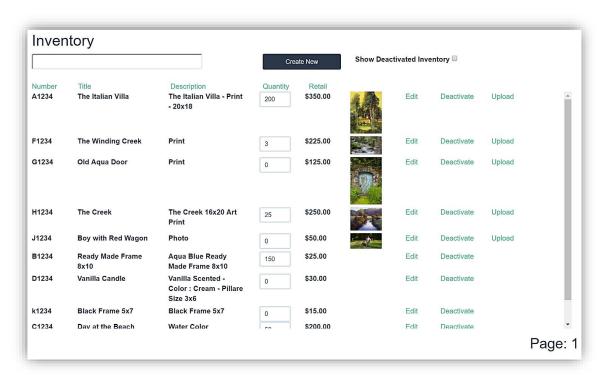
2. The Pictures/Photo Library window will open on your computer/tablet. Touch/Click the desired image/photo/jpeg. It will be necessary to Click the Open button in the window on a desktop.

**Note:** Process can differ depending on the device and browser type.

3. LSS Cloud Message window displays. Your image uploaded sucessfully. Touch/Click the **OK** button.



4. Image/Photo will display on the corresponding art inventory line item.



**Inventory Main Menu Screen** 

You have now completed Getting Started!!! It is now time to Write Orders!!!